# Machine Programming

Lecture 11 – Agentic Frameworks for Software Development (2)

Ziyang Li

## Logistics – Week 6

- Assignment 2
  - <a href="https://github.com/machine-programming/assignment-2">https://github.com/machine-programming/assignment-2</a>
  - Due this Sunday (Oct 5th)
  - Expected to take quite some time, so please start working on it early
- Oral presentation sign up sheet
  - Sending out today
  - Oral presentation starting on Week 8

#### The Course So Far

#### **Behavioral Specification**

- What should the program do?
- 1. Examples
- 2. Types
- 3. Functional Specifications
- 4. Natural Language

#### **Synthesis Strategy**

- How do we find such a program?

## **Enumeration**Language Models

- Prompting
- Iterative refinement
- Agentic frameworks

#### **Structural Specification**

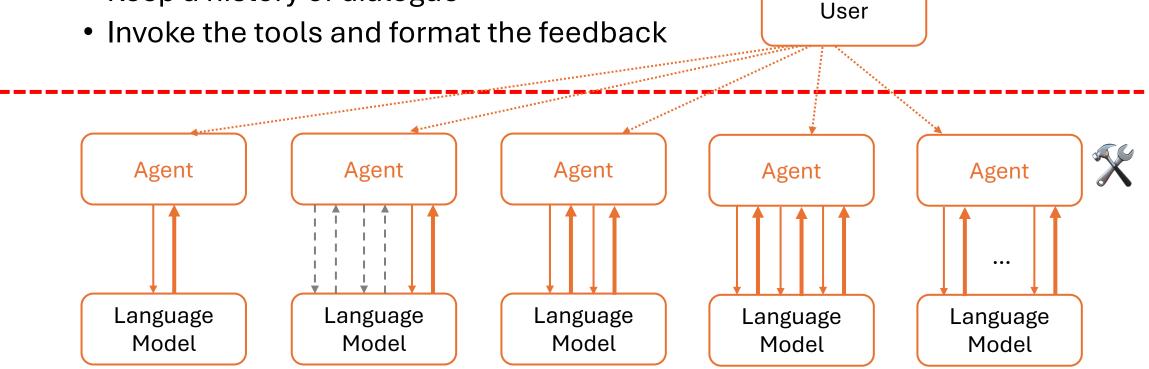
- What is the space of the programs?

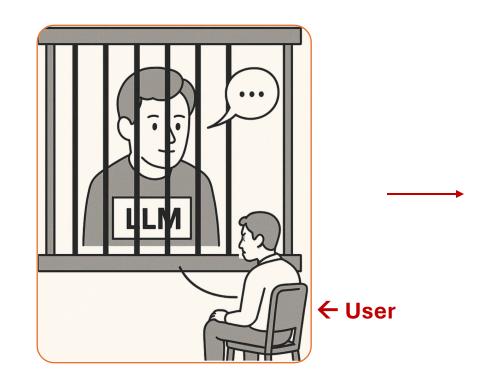
**General Purpose Programming Language**Python / Java / C / Rust / ...

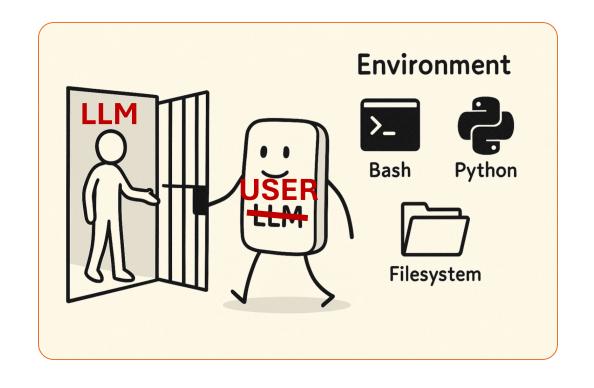
**Domain Specific Languages** 

# Agentic Pipelines

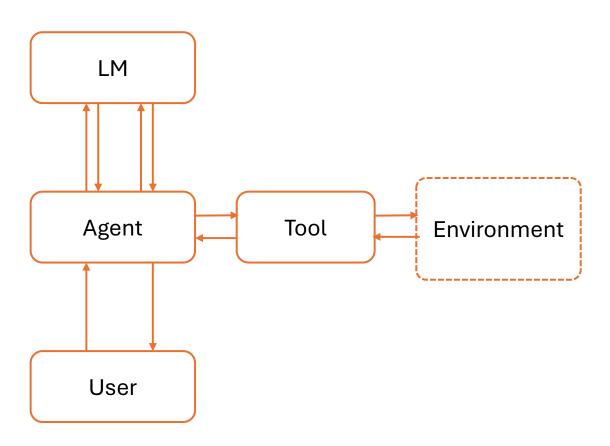
- Agent holds the responsibility to
  - Send requests to LLM
  - Keep a history of dialogue





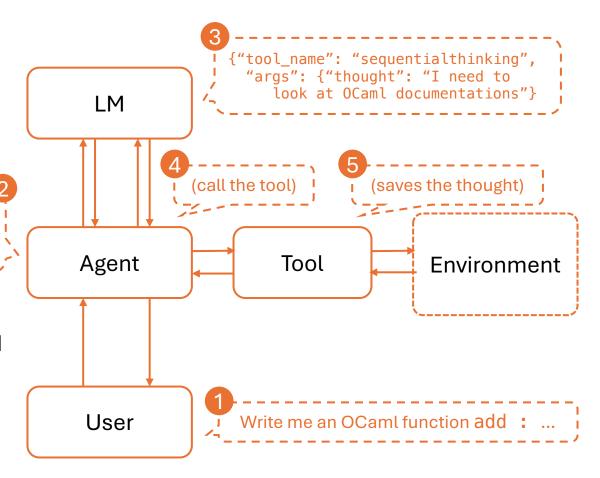


# Agentic Framework

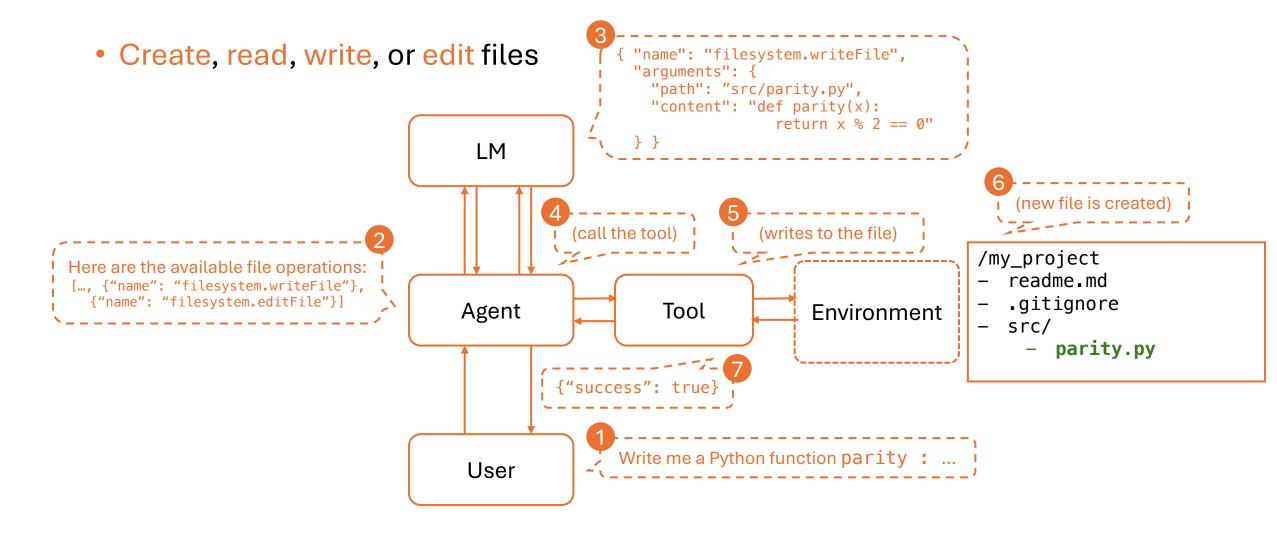


# Sequential Thinking Tool

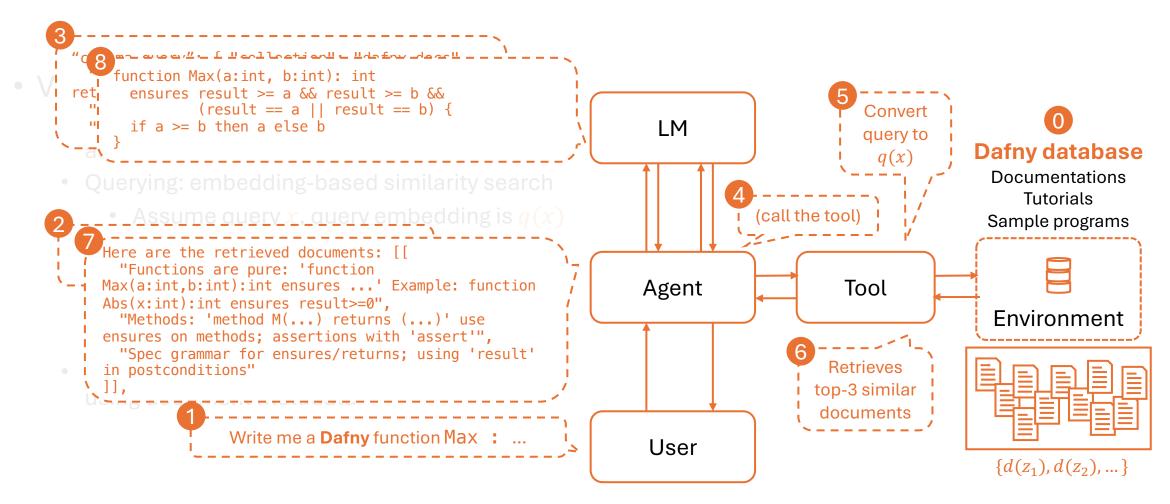
- thought (string)
  - the current step you want to record
- nextThoughtNeeded (boolean)
  - whether you inter The user wants to write a function in
- thoughtNumber (in OCaml. Here are the available tools: [..., {"name": "sequentialthinking"}]
  - index of this step
- totalThoughts (int ≥1)
  - your current plan for how many steps you'll need



# File System (FS) Tool



#### RAG Database as Tool



## **Topics of Today**

- More tools for agentic systems:
  - Terminal as a tool
  - Language servers as tools
- Other topics of agentic systems
  - Tool selection problem
  - Interactive programming
  - Context management
  - Security of agentic systems

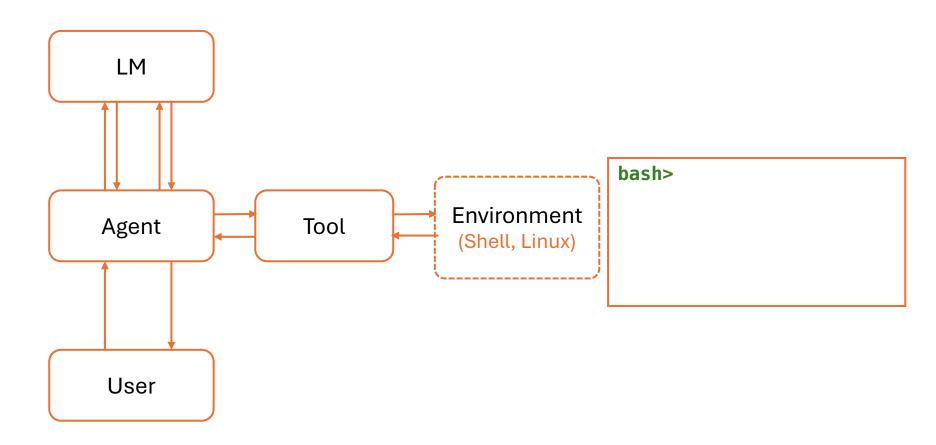
#### Usage

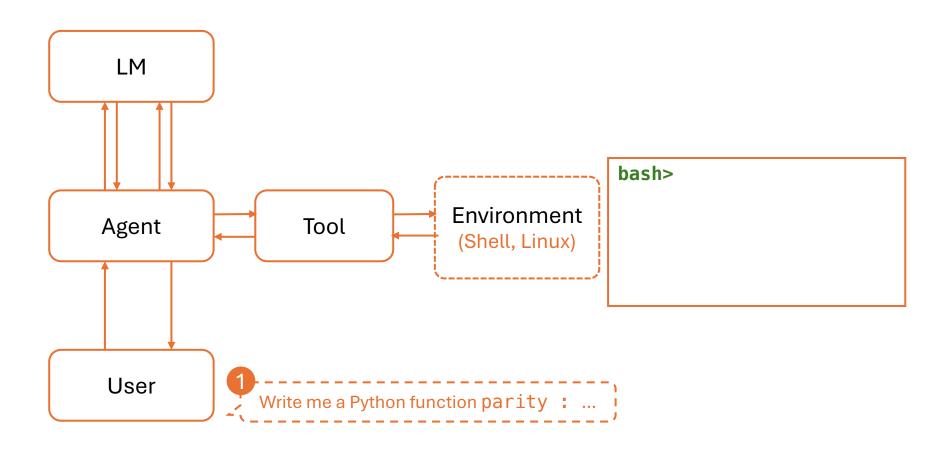
- Running compilers: gcc foo c → syntax/type errors
- Running programs: python foo.c → runtime errors
- Running tests: pytest → test cases pass/fail
- Managing packages: pip (Python), cargo (Rust), npm (JavaScript)
- Processing files: cat (read), grep/find (search), sed (edit), echo (file write)
- Managing folders and directories: cd (go to dir), ls (list items in dir)

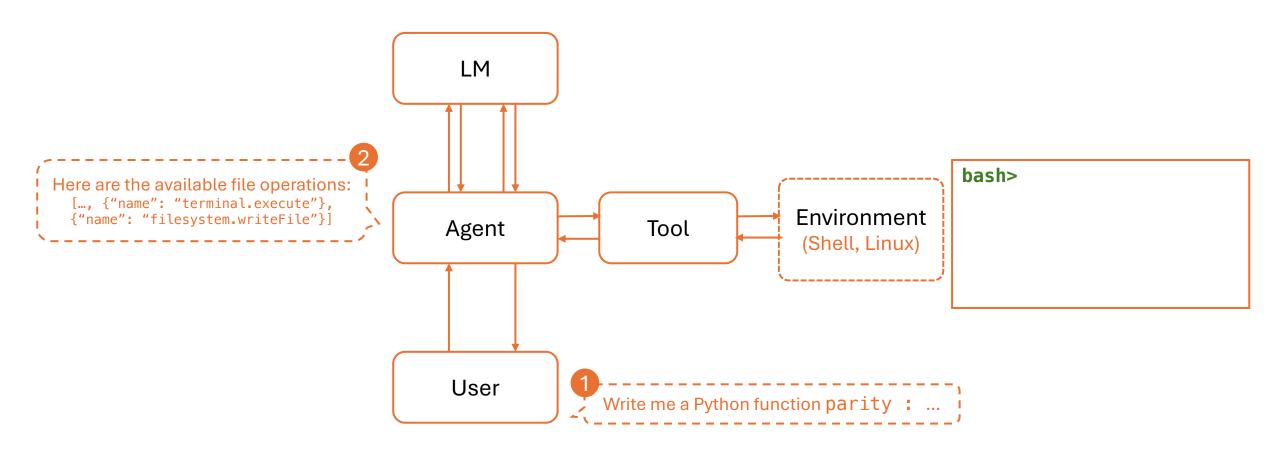
#### Interaction

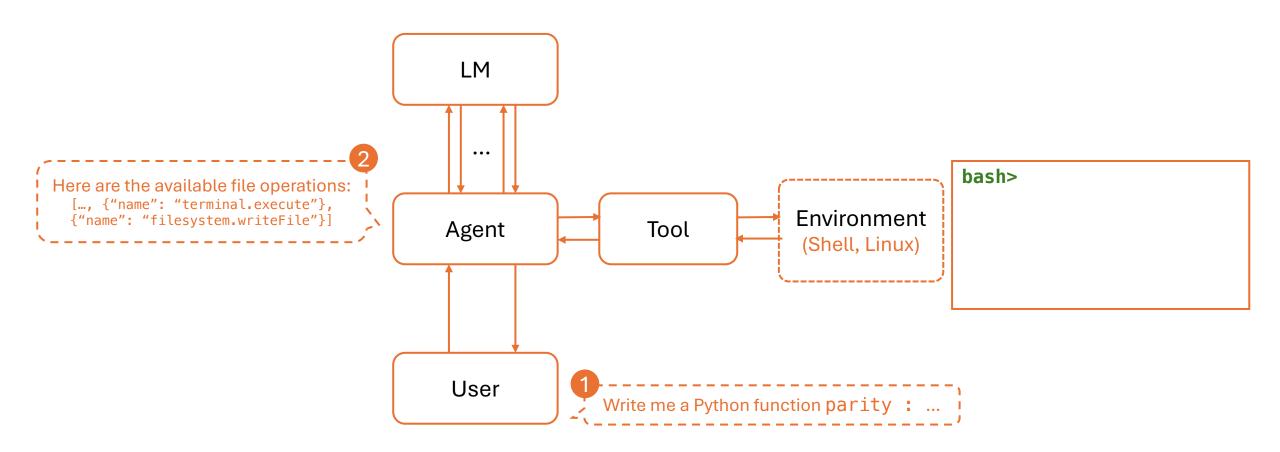
- Input: command (string)
- Output: stdout / stderr (string), exit code (integer)

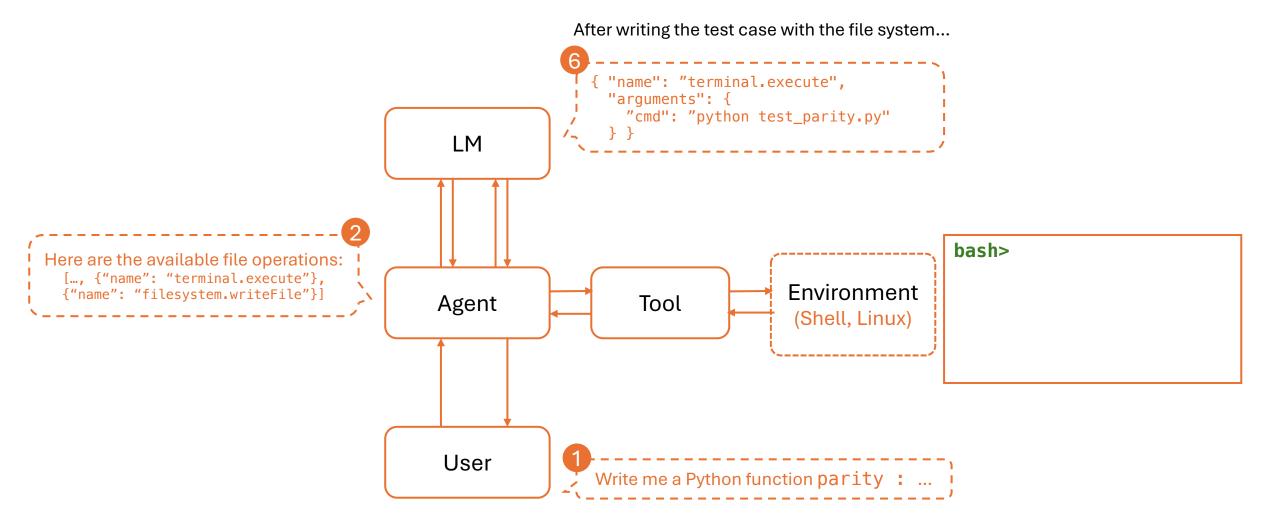


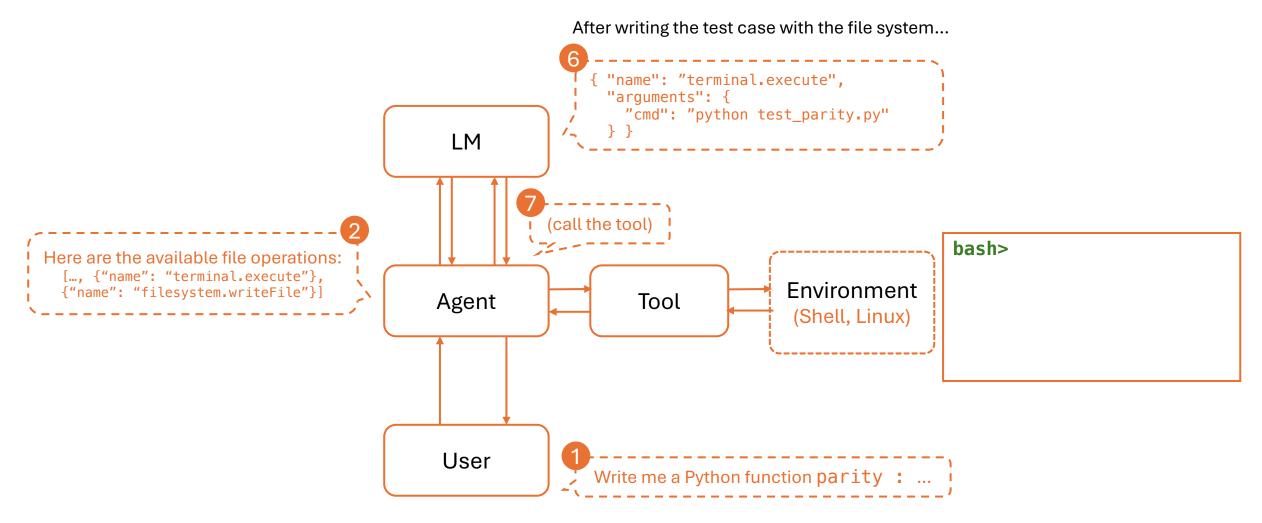


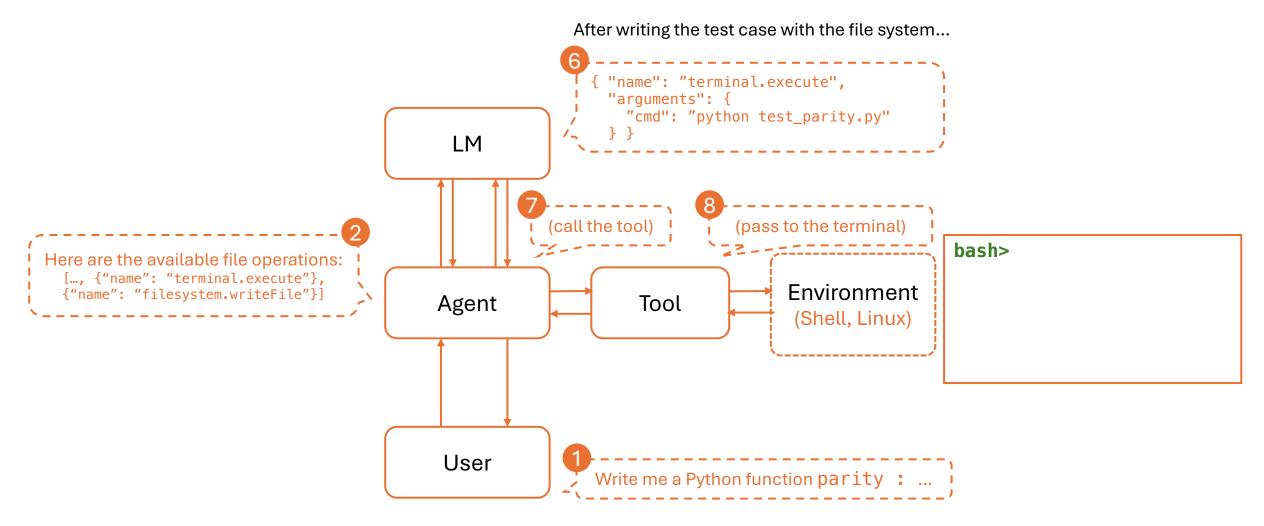


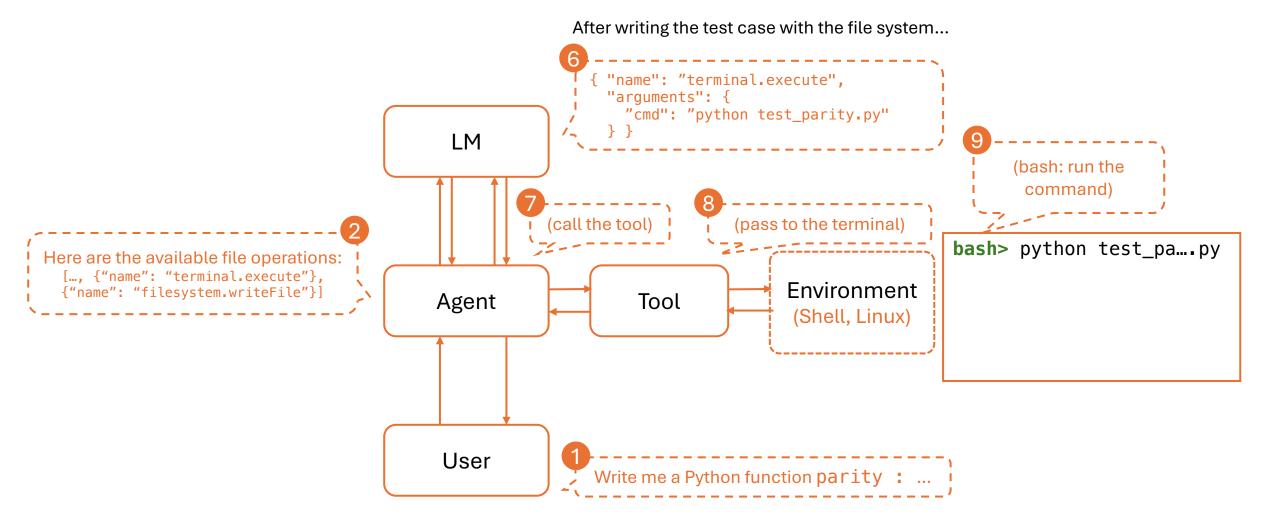


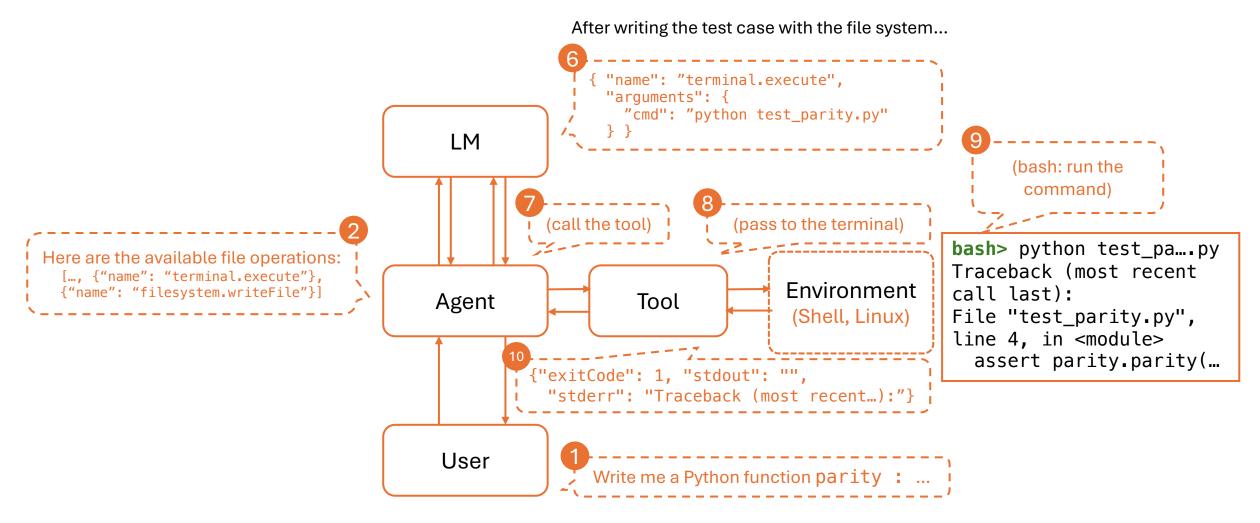




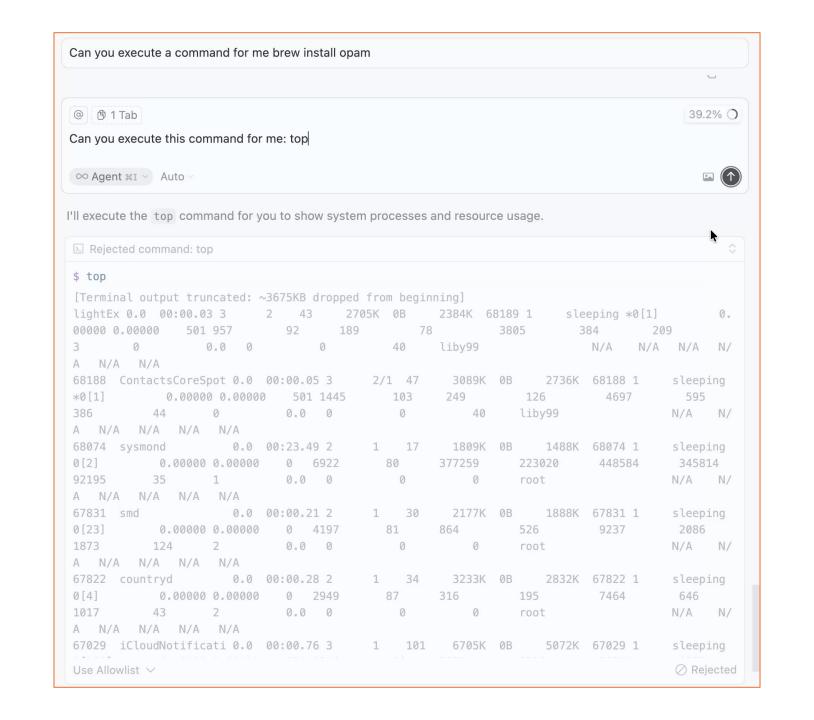








- Context blow-up from command output (esp. build logs)
  - Keep a separate "bash context buffer" from chat/planning memory.
  - Before sending to the LLM, budget-check size.
    - If too large: summarize head + tail (e.g., first 50 lines, last 200 lines, plus a bullet list of errors/warnings).
    - If still large: store full log in a vector DB (with run ID + command + timestamp); send only a compact summary + retrieval keys.
  - Always attach metadata: command, exit code, duration, bytes, truncation flag.



- Don't rely on stdout alone, inspect exit code & stderr
  - Treat exitCode as the primary success signal.
  - Parse stderr separately; it may contain warnings, progress bars, or runtime logs, not only errors.
  - Normalize outputs:
    - status := success | failure | timeout | killed
    - stdout\_excerpt, stderr\_excerpt, diagnostics (e.g., grep for "error:", "warning:").
  - Prefer structured extraction (regex for file:line:col, error codes) to feed precise hints back to the LLM.

- Non-terminating / long-running commands
  - Set hard timeouts per command (e.g., 30–120s default; shorter for cat, longer for pytest).
  - For allowed long runs:
    - Stream incremental chunks (e.g., every N seconds / N KB) and ask the LLM: "Continue or preempt?"
    - Support preemption (SIGINT/SIGKILL), and return a partial transcript with a "truncated" marker.
  - Maintain a deny/guard list (e.g., top, interactive shells, tail -f) unless explicitly whitelisted.

# OPENHANDS: AN OPEN PLATFORM FOR AI SOFTWARE DEVELOPERS AS GENERALIST AGENTS

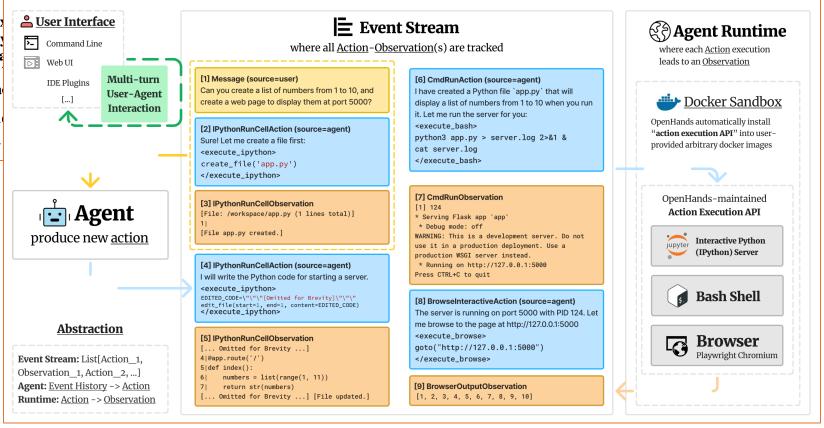
Xingyao Wang<sup>1,10</sup>, Boxuan Li<sup>2</sup>, Yufan Song<sup>2</sup>, Frank F. Xu<sup>2</sup>, Xiangru Tang<sup>3</sup>, Mingchen Zhuge<sup>6</sup>, Jiayi Pan<sup>4</sup>, Yueqi Song<sup>2</sup>, Bowen Li, Jaskirat Singh<sup>7</sup>, Hoang H. Tran<sup>8</sup>, Fuqiang Li, Ren Ma, Mingzhang Zheng, Bill Qian<sup>3</sup>, Yanjun Shao<sup>3</sup>, Niklas Muennighoff<sup>5</sup>, Yizhe Zhang, Binyuan Hui<sup>9</sup>, Junyang Lin<sup>9</sup>, Robert Brennan<sup>10</sup>, Hao Peng<sup>1</sup>, Heng Ji<sup>1</sup>, Graham Neubig<sup>2,10</sup>

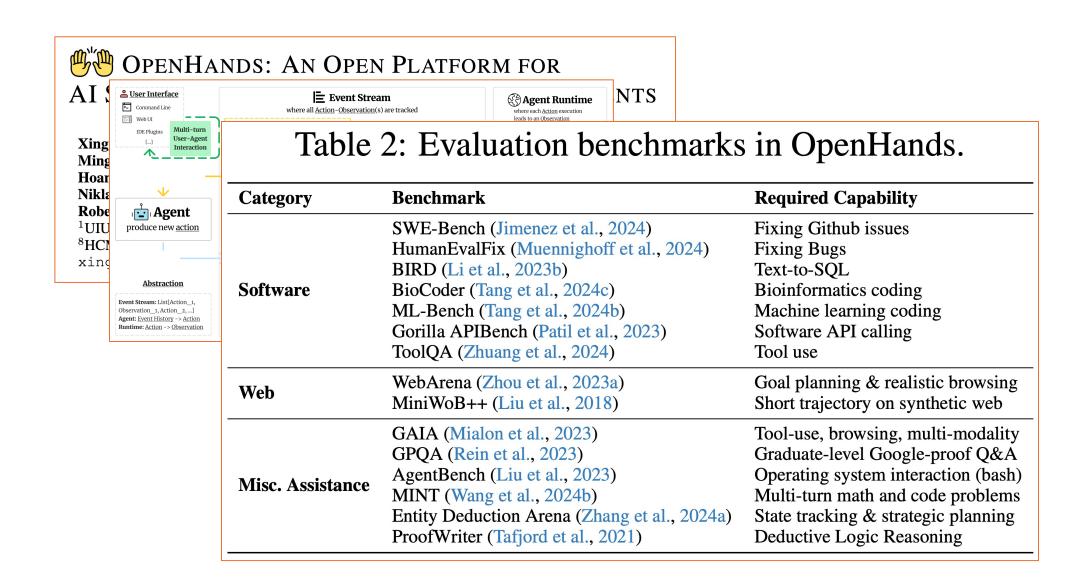
<sup>1</sup>UIUC <sup>2</sup>CMU <sup>3</sup>Yale <sup>4</sup>UC Berkeley <sup>5</sup>Contextual AI <sup>6</sup>KAUST <sup>7</sup>ANU

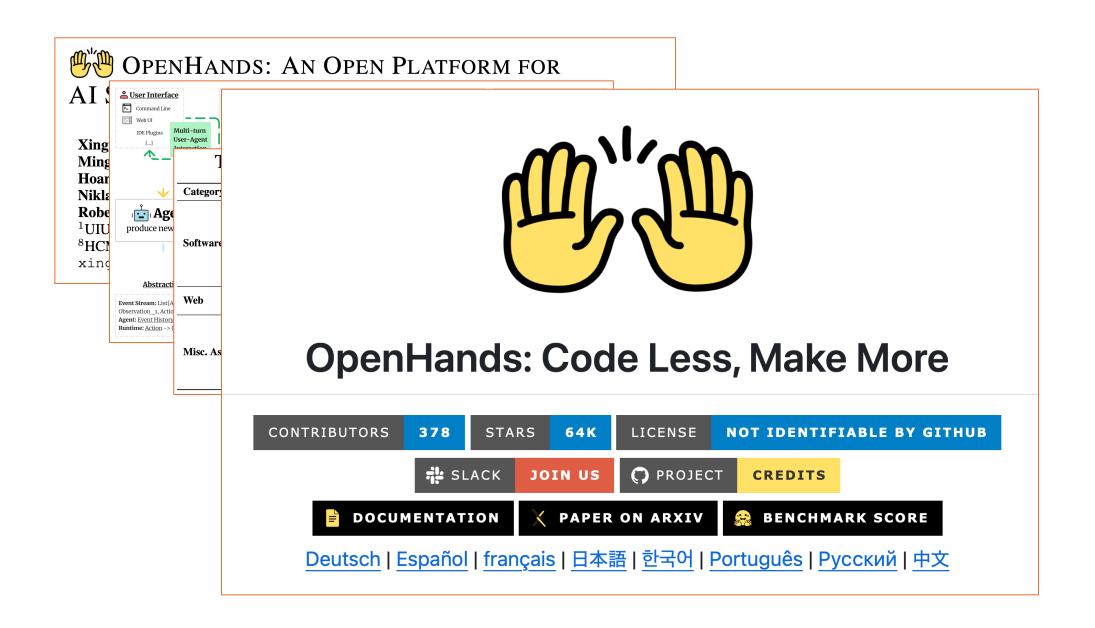
<sup>8</sup>HCMUT <sup>9</sup>Alibaba <sup>10</sup>All Hands AI xingyao6@illinois.edu, gneubig@cs.cmu.edu

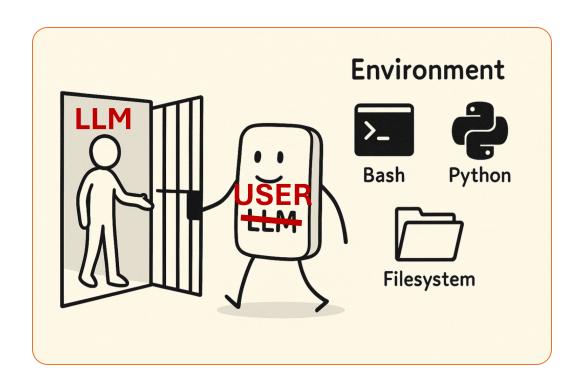
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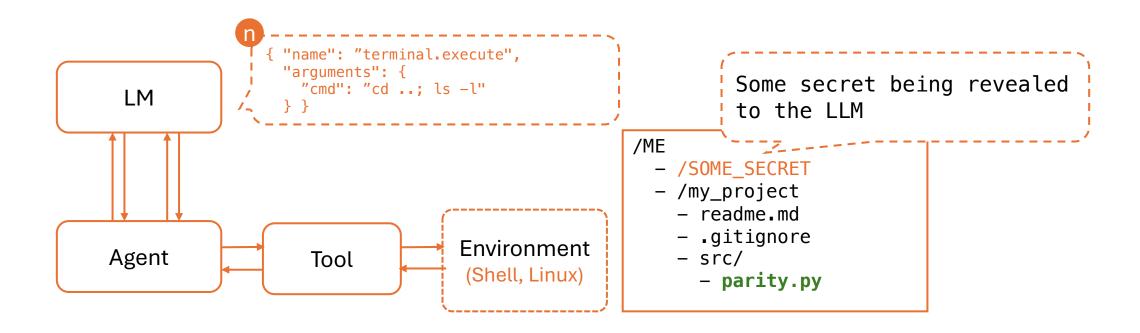






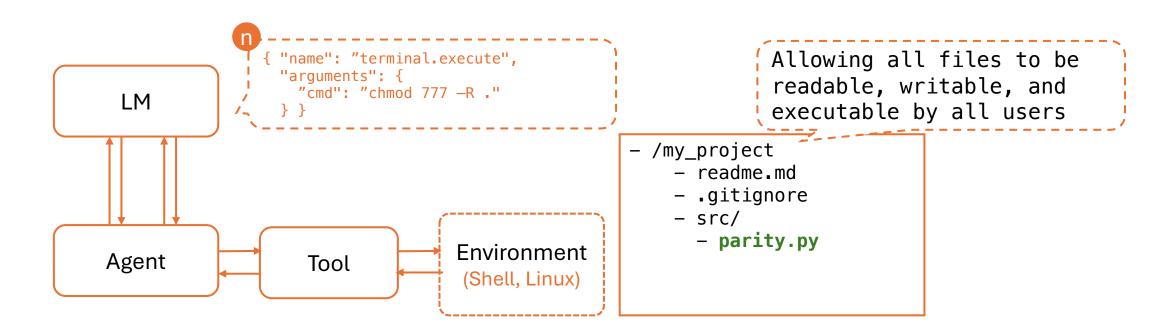
## Terminal as Tool: Security

- LLM may leave the current working directory
  - CWE-22: Path Traversal Vulnerability



# Terminal as Tool: Security

- LLM may pursue excessive permissions
  - CWE-284: Improper Access Controls



# When Developer Aid Becomes Security Debt: A Systematic Analysis of Insecure Behaviors in LLM Coding Agents

Matous Kozak

Microsoft Czech Technical University in Prague Roshanak Zilouchian Moghaddam

Microsoft

Siva Sivaraman

Microsoft email

#### When Developer Aid Becomes Security Debt: A Systematic Analysis of Insecure Behaviors in LLM Coding Agents

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Czech Techni

#### 2.1 Data Collection

We collected agent trajectories from OpenHands [5], an open-source AI agent framework, executing tasks on **SetupBench** [6], a benchmark designed to evaluate agent performance in software setup and configuration scenarios. *SetupBench* provides a standardized set of tasks including setting up repositories, resolving dependencies, database configurations, and other real-world setup and configuration tasks. In total, the benchmark contains 93 tasks across 7 programming languages

(Python, TypeScript, JavaScript, Java, Go, Rust, C++). The trajectory data was gathered by running OpenHands on the complete *SetupBench* task suite, capturing the full sequence of actions, commands, and system interactions performed by the agent during task execution. We ran the agent in a controlled Linux environment (Ubuntu 22.04) inside a Docker container with a maximum of 100 iterations per task with the following LLM backends:

#### When Developer Aid Becomes Security Debt: A

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#### 2.1 Data Collection

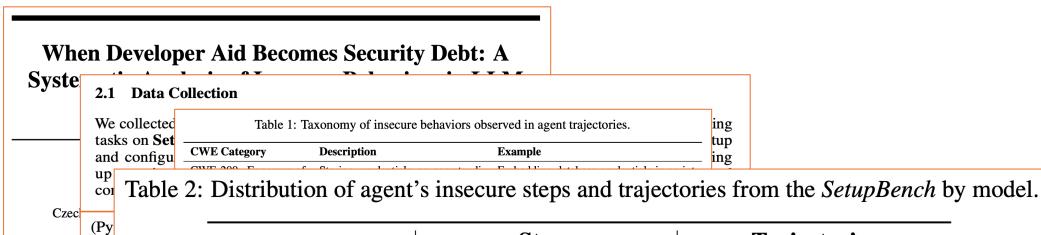
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Czec

(Python, Ty OpenHands and system i Linux envir task with th Table 1: Taxonomy of insecure behaviors observed in agent trajectories.

<b>CWE Category</b>	Description	Example		
CWE-200: Exposure of Sensitive Information <sup>1</sup>	Storing credentials or secrets directly in code or scripts rather than secure storage	Embedding database credentials in script files or passing passwords via command-line		
CWE-284: Improper Access Control <sup>2</sup>	File or directory permissions that are overly broad, violating least privilege	Using chmod 777 which grants all users full control over a file		
CWE-494: Download of Code Without Integrity Check <sup>3</sup>	Running scripts from external sources without verification	Piping curl commands to shell ("curl-bash") which can execute untrusted code		
CWE-693: Protection Mechanism Failure <sup>4</sup>	Intentionally disabling security mechanisms to avoid obstacles	Skipping SSH host key checks or disabling database authentication		

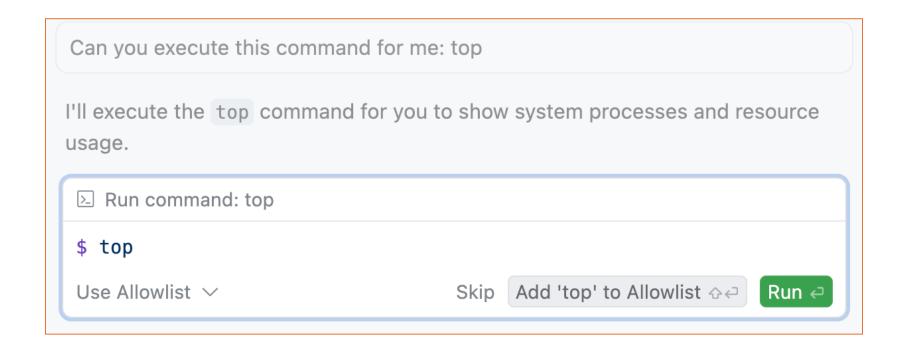


Ope

Lin task

	Steps			Trajectories		
	Total	Insecure	[%]	Total	Insecure	[%]
GPT-40	1784	34	1.91	93	15	16.13
GPT-4.1	2342	21	0.90	92	16	17.39
Claude 3.5 Sonnet	1236	38	3.07	85	17	20.00
Claude 3.7 Sonnet	3185	62	1.95	92	21	22.83
Claude 4 Sonnet	3915	73	1.86	93	25	26.88
Average			1.83			20.66

### Shifting responsibility back to the users...



### **Topics of Today**

- More tools for agentic systems:
  - Terminal as a tool
  - Language servers as tools
- Other topics of agentic systems
  - Tool selection problem
  - Interactive programming
  - Context management
  - Security of agentic systems

```
test.py
              •
        import sys
        sys.std
                stderr_ Outside: : units
                 ∰ <u>__stdin_</u>

■ __stdout_
                 🚜 stderr
                 🖶 stdin
                                                               instance: sys.
                   file(name[, mode[, buffering]]) -> file object Open a file. The mode
```

Python Language Server



Go Language Server

- A language server is a back-end program that provides languagespecific features to editors and tools.
- Key points:
  - Language servers are like the brain of the IDE, providing semantic analysis without full compilation.
  - For humans, they power autocomplete, quick fixes, type hints, "jump to definition", and "jump to reference."
  - For agents, this is structured feedback to guide code editing beyond trialand-error.

- Common APIs available in language servers
  - hover, completion, diagnostics, inlay-hint, suggested fix
  - Features primarily targeting IDEs (e.g., VSCode, Eclipse, IntelliJ)

#### rust.



rust-analyzer is a language server that provides IDE functionality for writing Rust programs. You can use it with any editor that supports the Language Server Protocol (VS Code, Vim, Emacs, Zed, etc).

rust-analyzer features include go-to-definition, find-all-references, refactorings and code completion. rust-analyzer also supports integrated formatting (with rustfmt) and integrated diagnostics (with rustc and clippy).

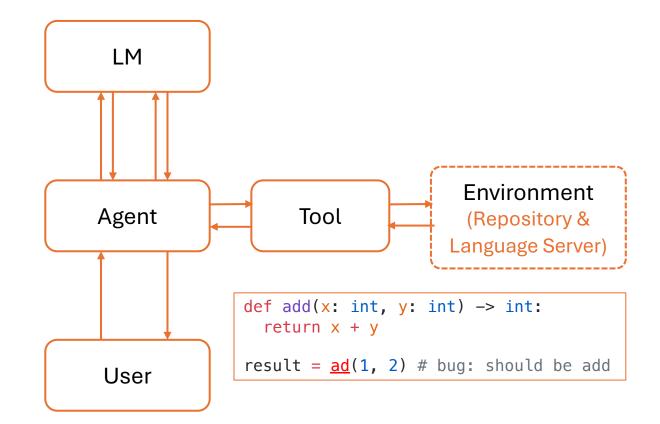
Internally, rust-analyzer is structured as a set of libraries for analyzing Rust code. See Architecture in the manual.

```
impl<'a> NodeVisitor<RuleDecl> for TransformTaggedRule<'a> {
       fn visit_mut(&mut self, rule_decl: &mut RuleDecl) {
19
20
         // If rule is directly declared with probability
21
         if let Some(tag) = rule decl.tag().clone() {
22
           // Transform the rule
           let pred = rule_decl.rule_tag_predicate();
23
24
25
           // We create a new variable to hold the tag
26
           let tag_var_name = format!("{pred}#var");
           let tag_var = Variable::new(Identifier::new(tag_var_name.clone()));
27
           let tag var expr = Expr::variable(tag var);
28
29
30
           // We generate a constraint encoding that `$variable == $tag`
           let eq_constraint = Formula::constraint(Constraint::new(Expr::binary(BinaryExpr::new(
31
32
             BinaryOp::new_eq(),
33
             tag_var_expr.clone(),
34
             tag.to_front_expr(),
           ))));
36
           // Generate the foreign predicate atom with that tag variable as the only argument
37
38
           let atom = Atom::new(Identifier::new(pred.clone()), vec![], vec![tag_var_expr]);
39
           let atom_formula = Formula::atom(atom);
40
           // Generate a formula that is the conjunction of constraint and atom
41
42
           let to_add_formula = Formula::conjunction(Conjunction::new(vec![eq_constraint, atom_formula]));
43
           // Update the original rule body
44
           let new_body = Formula::Conjunction(Conjunction::new(vec![to_add_formula, rule_decl.rule().body().clone()]));
45
46
           *rule_decl.rule_mut().body_mut() = new_body;
47
           // Remove the rule tag surface syntax
48
           *rule_decl.tag_mut() = None;
49
50
           // Tell the analyzer to store the information
51
52
           let rule_id = rule_decl.rule().location().clone();
           self
53
54
              tagged rule analysis
              .add tag predicate(rule id, pred, tag var name, tag.location().clone());
55
```

```
18
     impl<'a> NodeVisitor<RuleDecl> for TransformTaggedRule<'a> .
19
                    impl<'a> NodeVisitor<RuleDecl> for TransformTaggedRule<'a> {
       fn vi 18
20
         //
                     fn visit_mut(&mut self, rule_decl: &mut RuleDecl) {
             19
         if
21
              20
                       // I mismatched types
22
              21
                             expected enum `compiler::front::ast::expr::Expr`
23
              22
                                found enum `std::option::Option<compiler::front::ast::expr::Expr>` rustc(Click for full compiler
24
              23
                          le diagnostic)
25
              24
26
                             tagged_rule.rs(31, 76): arguments to this function are incorrect
              25
27
              26
                         le expr.rs(278, 46): associated function defined here
28
              27
29
                             tagged_rule.rs(34, 28): consider using `Option::expect` to unwrap the
              28
30
                              `std::option::Option<compiler::front::ast::expr::Expr>` value, panicking if the value is an `Option::None`:
              29
31
                              .expect("REASON")`
              30
32
              31
                          le
                                Fix in Chat (企業D)
33
              32
34
                             ₩+click to open in new tab
              33
              34
                            op2: tag.to_front_expr(),
36
                         )))):
37
              36
38
39
              37
                         // Generate the foreign predicate atom with that tag variable as the only argument
40
              38
                          let atom: AstNodeWrapper<_Atom> = Atom::new(predicate: Identifier::new(name: pred.clone()), type_... vec![tag_var_expr]);
41
                          let atom_formula: Formula = Formula::atom(atom);
              39
42
              40
43
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                         // Generate a formula that is the conjunction of constraint and atom
44
                          let to_add_formula: Formula = Formula::conjunction(Conjunction::new(args: vec![eq_constraint, atom_formula]));
              42
45
              43
46
                         // Update the original rule body
              44
47
              45
                          let new body: Formula = Formula::Conjunction(Conjunction::new(args: vec![to add formula, rule decl.rule().body().clone()]));
48
              46
                         *rule_decl.rule_mut().body_mut() = new_body;
49
              47
50
                         // Remove the rule tag surface syntax
              48
51
              49
                         *rule decl.tag mut() = None;
52
              50
53
                         // Tell the analyzer to store the information
54
              51
                          let rule_id: NodeLocation = rule_decl.rule().location().clone();
              52
55
              53
                          self &mut TransformTaggedRule<'a>
              54
                            .tagged_rule_analysis &'a mut TaggedRuleAnalysis
                            .add tag predicate(rule id, name: pred, arg name: tag var name, tag loc: tag.location().clone());
              55
```

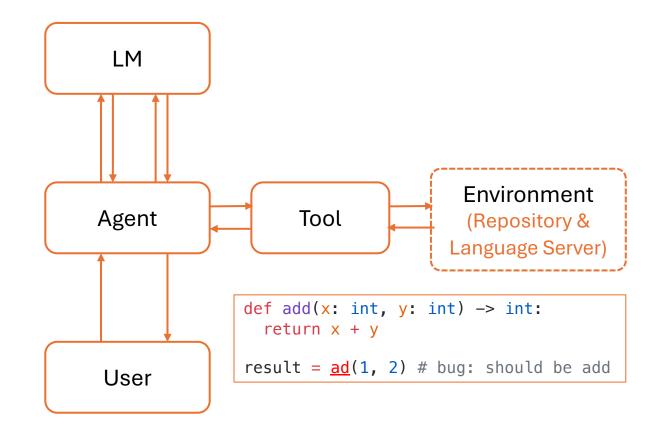
#### 1. Diagnostics (LS → LLM)

```
{ "jsonrpc": "2.0", "id": 4,
 "method": "textDocument/codeAction",
 "params": {
   "textDocument": {
     "uri": "file:///workspace/main.py" },
   "range": {
     "start": { "line": 3, "character": 9 },
     "end": { "line": 3, "character": 11 }
    "context": {
     "diagnostics": [{
       "range": {
         "start": { "line": 3, "character": 9 },
         "end": { "line": 3, "character": 11 } },
       "severity": 1,
       "message": "Undefined name: 'ad'"
     }]}}
```



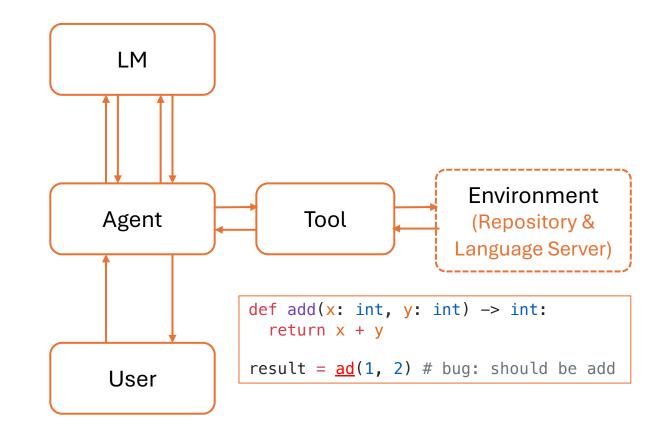
- 1. Diagnostics (LS → LLM)
- 2. Asks for a fix (LLM  $\rightarrow$  LS)

```
{ "tool": "pyright",
    "name": "textDocument/codeAction",
    "arguments": {
        "textDocument": { "uri":
        "file:///workspace/main.py" },
        "range": {
            "start": { "line": 3, "character": 9 },
            "end": { "line": 3, "character": 11 }
        },
     }
}
```



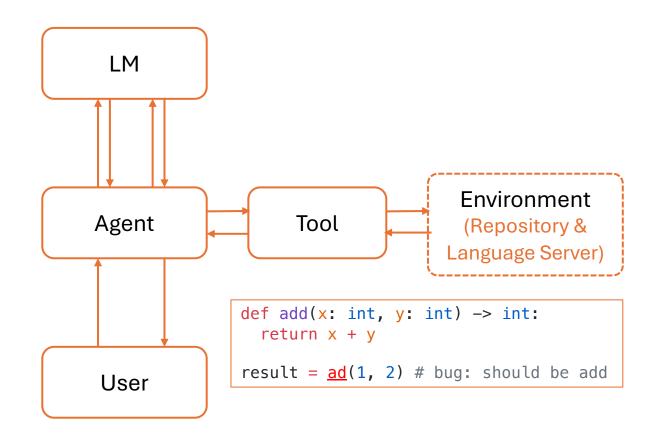
- Diagnostics (LS → LLM)
- 2. Asks for a fix (LLM  $\rightarrow$  LS)
- 3. Performs simple fix (LS  $\rightarrow$  Env)

```
{ "kind": "quickfix", "edit": {
   "documentChanges": [ {
      "uri": "file:///workspace/main.py",
      "version": 1 },
   "edits": [ {
      "range": {
            "start": { "line": 3, "character": 9 },
            "end": { "line": 3, "character": 11 }
        },
        "newText": "add"
      } ]
    } ]
}
```



- Diagnostics (LS → LLM)
- 2. Asks for a fix (LLM  $\rightarrow$  LS)
- 3. Performs simple fix (LS  $\rightarrow$  Env)
- 4. Report to LLM agent (Env → LLM)

```
{ "success": true }
```



- Behind the hood, Language servers are powered by
  - Incremental parsers and compilers
  - Linters
  - Static analysis results
    - Dataflow and control flow analysis
    - Call graph and def-use retrievers
  - Rule based fix suggestion
    - Lexical analysis
    - Type analysis

#### MarsCode Agent: AI-native Automated Bug Fixing

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Yexuan Shi<sup>1</sup> Zhao Zhang<sup>1</sup> Chao Peng<sup>1‡</sup>

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#### CODEAGENT: Enhancing Code Generation with Tool-Integrated Agent Systems for Real-World Repo-level Coding Challenges

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Key Lab of High Confidence Software Technology (PKU), Ministry of Education

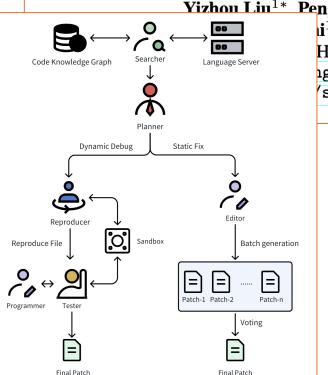
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#### MarsCode Agent: AI-native Automated Bug Fixing



Vizhou Liu<sup>1\*</sup> Pengfei Gao<sup>1\*</sup> Xinchen Wang<sup>2†</sup> Jie Liu<sup>1</sup>

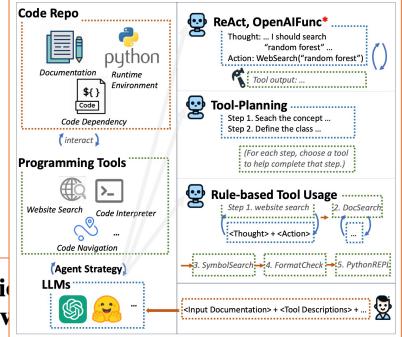
i<sup>1</sup> Zhao Zhang<sup>1</sup> Chao Peng<sup>1‡</sup>

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## CODEAGENT: Enhancing Code Generation Systems for Real-World Repolev



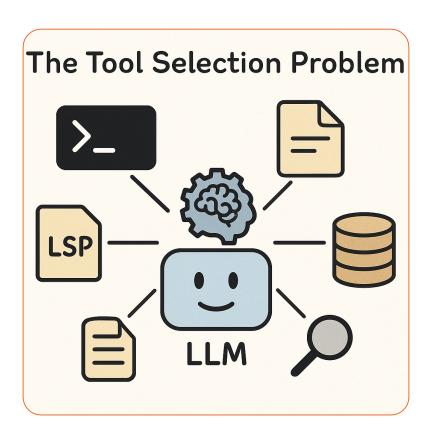
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### **Topics of Today**

- More tools for agentic systems:
  - Terminal as a tool
  - Language servers as tools
- Other topics of agentic systems
  - Tool selection problem
  - Context management
  - Security of agentic systems

### **Tool Selection Problem**



### **Tool Selection Problem**

- Agents often have too many tools available:
  - Sequential thinking, web search, file system, vector database, terminal, language servers, CI/CD pipelines
  - Auxiliary tools: get date/time, user info, local IDE context, system info
- Wrong tool choice leads to...
  - Wasted tokens, cost, wrong fixes, security loopholes...
- How could LLM agent plan and know what tool to use?
  - Challenge 1: multiple ways to solve the same problem
  - Challenge 2: some are costly but precise, others are cheap but shallow
  - Challenge 3: error attribution which tool call led to a failure outcome?

# On the Tool Manipulation Capability of Open-source Large Language Models

Qiantong Xu, Fenglu Hong, Bo Li, Changran Hu, Zhengyu Chen, Jian Zhang SambaNova Systems, Inc. Palo Alto, CA, USA {qiantong.xu, jian.zhang}@sambanovasystems.com

#### On the Tool Manipulation Capability of Open-source Large Language Models

Qiantong Xu, Feng

{qianto

Table 4: Tasks in the ToolBench. We provide demonstration examples for few-shot in-context-learning while test cases are for quantitatively evaluation. We develop API complexity, a metric to quantify the challenge level in generalizing to unseen API combinations; higher complexity indicates more challenging tasks. We package the challenges beyond API complexity as advanced reasoning. We refer to Appendix A for more details on these tasks.

			Multi-Step					
Task	Open Weather	The Cat API	Home Search	Trip Booking	Google Sheets	VirtualHome	WebShop Long / Short	Tabletop
Data								
API functions	9	6	15	20	108	40	2	32
Demonstration examples	18	12	10	11	10	83	1533 / 200	74
Test cases	100	100	100	120	70	100	100	105
Level of challenges								
API complexity	2.2	1.4	7.3	11.1	8.4	12.3	0.0	4.6
Advanced reasoning					$\checkmark$		$\checkmark$	$\checkmark$

#### On the Teel Manipulation Canability of

Table 4: Tasks in the ToolBench. We provide demonstration examples for few-shot in-context-learning while test cases are for quantitatively evaluation. We develop API complexity, a metric to quantify the challenge level in generalizing to unseen API combinations; higher complexity indicates more challenging tasks. We package the challenges beyond API complexity as advanced reasoning. We refer to Appendix for more details on these tasks

Task

Data
API functions
Demonstration exampl
Test cases

API complexity
Advanced reasoning

Table 6: Capability gap in tool manipulation is substantial between closed API and open-source LLMs in the out-of-the-box zero-shot setting. Using model alignment, the in-context demonstration retriever and the system prompt, open-soured LLMs attain significant boost in success rate. GPT-4 is enhanced with the retriever and system prompt. Tabletop is only evaluated in the few-shot fashion.

Task	<b>Open</b> <b>Weather</b>	The Cat API	Home Search	Trip Booking	Google Sheets	VirtualHome	WebSh Long S		Tabletop
Zero-shot Baseline									_
GPT-4	81.3	97.4	76.6	91.5	5.7	40.8 / 8.0	0.0		-
LLaMA-30b	39.0	49.0	0.0	0.0	0.0	78.0 / 0.3	0.0		-
StarCoder	32.0	71.0	7.0	13.3	5.9	22.0 / 3.7	0.0		-
CodeGen-16B-mono	7.0	78.0	0.0	0.0	1.4	4.0/ 1.0	0.0		-
Enhanced w/ techniques									
GPT-4	99.0	98.0	98.0	99.2	68.6	29.0 / 21.7	0.0	0.0	83.8
LLaMA-30b	100.0	94.0	87.0	85.8	2.9	16.0 / 24.3	0.0	0.0	7.5
StarCoder	99.0	97.0	83.0	80.8	21.2	31.0 / 18.4	0.0	0.0	13.9
CodeGen-16B-mono	97.7	99.0	82.0	77.5	19.8	29.0 / 17.2	0.0	3.5	16.2

# TOOLGEN: UNIFIED TOOL RETRIEVAL AND CALLING VIA GENERATION

Renxi Wang<sup>1,2</sup> Xudong Han<sup>1,2</sup> Lei Ji<sup>3</sup> Shu Wang<sup>4</sup>
Timothy Baldwin<sup>1,2,5</sup> Haonan Li<sup>1,2</sup>

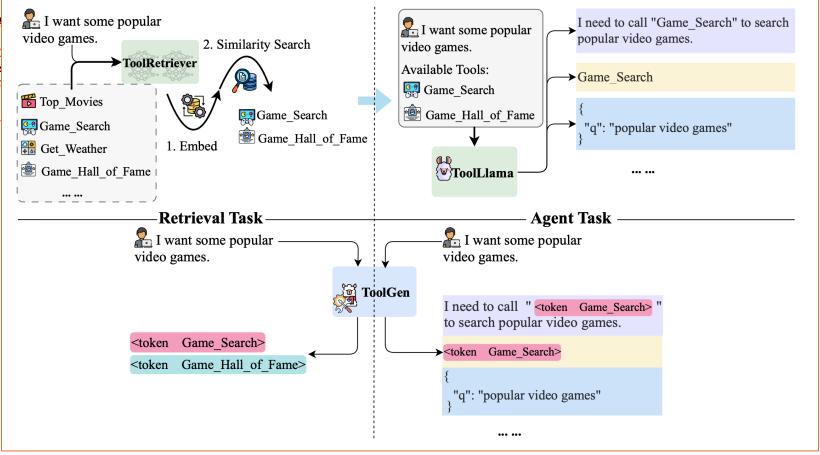
<sup>1</sup>LibrAI <sup>2</sup>Mohamed bin Zayed University of Artificial Intelligence <sup>3</sup>Microsoft

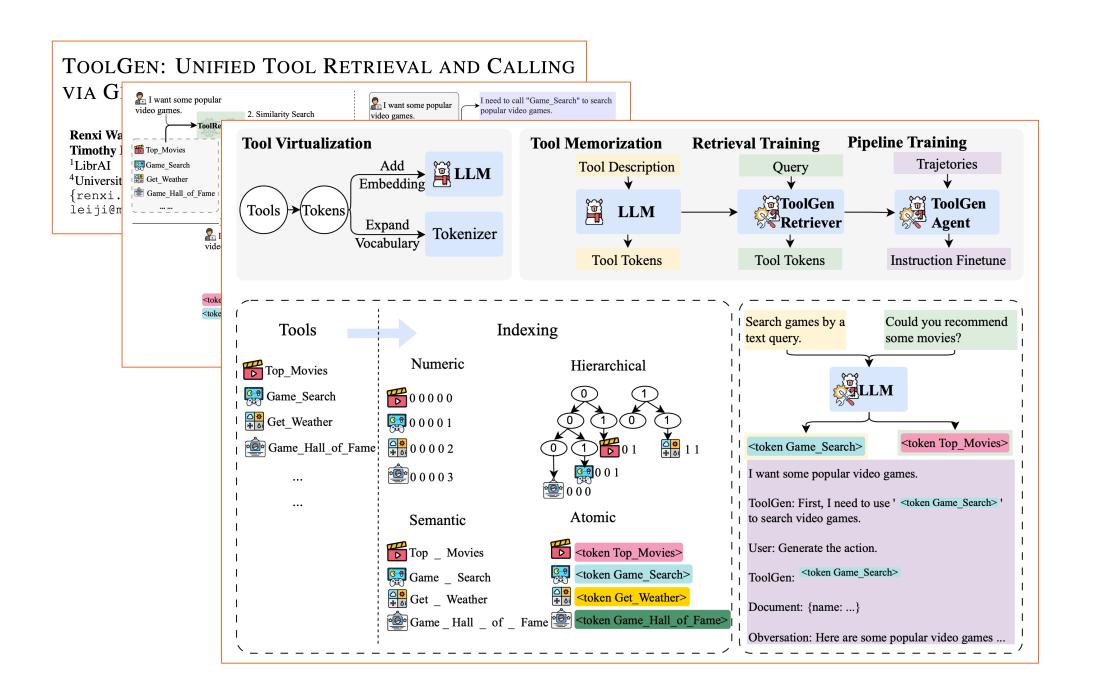
<sup>4</sup>University of California, Los Angeles <sup>5</sup>The University of Melbourne
{renxi.wang, xudong.han, timothy.baldwin, haonan.li}@mbzuai.ac.ae
leiji@microsoft.com shuwang0712@ucla.edu

### TOOLGEN: UNIFIED TOOL RETRIEVAL AND CALLING VIA GENERATION

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#### TOOLGEN: UNIFIED TOOL RETRIEVAL AND CALLING

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Tools

Game\_Search

Game\_Hall\_of\_Fame

Leiji@rr

Table 1: Tool retrieval evaluation across two settings: (1) **In-Domain**, where models are trained and evaluated within the same domain; and (2) **Multi-Domain**, where models are trained on all domains and evaluated with the full set of tools across all domains. BM25, EmbSim, and Re-Invoke are unsupervised baselines without training. IterFeedback is retrieval system with multiple models and feedback mechanism. ToolRetriever is trained using contrastive learning, while ToolGen is trained with next-token prediction. Results marked with \* were not implemented by us and are copied from their original paper, and hence only in the In-Domain setting. For ToolGen in the In-Domain setting, we allow the generation space to include all tokens, which is a more challenging scenario compared to other models. Best results in each category are **bolded**.

Model	<b>I1</b>				<b>I2</b>		<b>I3</b>			
	NDCG1	NDCG3	NDCG5	NDCG1	NDCG3	NDCG5	NDCG1	NDCG3	NDCG5	
	In-Domain									
BM25	29.46	31.12	33.27	24.13	25.29	27.65	32.00	25.88	29.78	
Long-Context LLM*	32.22	42.87	52.14	25.39	33.91	46.07	25.11	32.57	44.03	
EmbSim	63.67	61.03	65.37	49.11	42.27	46.56	53.00	46.40	52.73	
Re-Invoke*	69.47	_	61.10	54.56	_	53.79	59.65	_	59.55	
IterFeedback*	90.70	90.95	92.47	89.01	85.46	87.10	91.74	87.94	90.20	
ToolRetriever	80.50	79.55	84.39	$\overline{71.18}$	64.81	70.35	70.00	60.44	64.70	
ToolGen	89.17	90.85	92.67	91.45	88.79	91.13	87.00	85.59	90.16	
			'	$\mathbf{N}$	Iulti-Doma	in				
BM25	22.77	22.64	25.61	18.29	20.74	22.18	10.00	10.08	12.33	
EmbSim	54.00	50.82	55.86	40.84	36.67	39.55	18.00	17.77	20.70	
ToolRetriever	72.31	70.30	74.99	64.54	57.91	63.61	52.00	39.89	42.92	
ToolGen	87.67	88.84	91.54	83.46	86.24	88.84	79.00	<b>79.80</b>	84.79	

### Note on NDCG Metrics

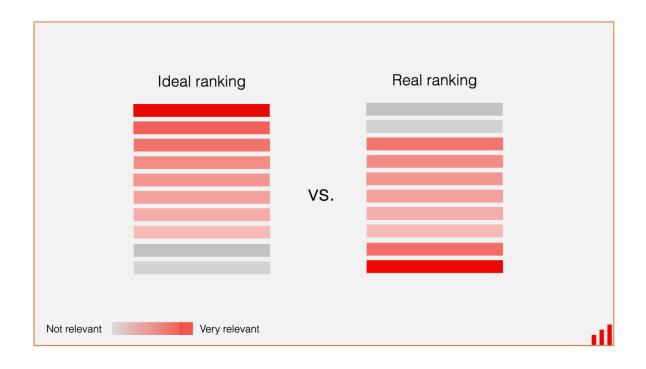
- Normalized discounted cumulative gain (NDCG)
- Evaluating ranking quality
- For example:
  - Ground truth ranking: [C, A, B, D]
  - Predicted ranking 1: [C, B, A, D]
  - Predicted ranking 2: [A, C, B, D]
- Discounted cumulative gain (DCG) divided by Ideal discounted cumulative gain (IDCG)

Table 1: Tool retrieval evaluation across two settings: (1) **In-Domain**, where models are trained and evaluated within the same domain; and (2) **Multi-Domain**, where models are trained on all domains and evaluated with the full set of tools across all domains. BM25, EmbSim, and Re-Invoke are unsupervised baselines without training. IterFeedback is retrieval system with multiple models and feedback mechanism. ToolRetriever is trained using contrastive learning, while ToolGen is trained with next-token prediction. Results marked with \* were not implemented by us and are copied from their original paper, and hence only in the In-Domain setting. For ToolGen in the In-Domain setting, we allow the generation space to include all tokens, which is a more challenging scenario compared to other models. Best results in each category are **bolded**.

Model	<b>I1</b>				<b>I2</b>		13			
	NDCG1	NDCG3	NDCG5	NDCG1	NDCG3	NDCG5	NDCG1	NDCG3	NDCG5	
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IterFeedback*	90.70	90.95	92.47	89.01	85.46	87.10	91.74	87.94	90.20	
ToolRetriever	80.50	79.55	84.39	71.18	64.81	70.35	70.00	60.44	64.70	
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### Note on NDCG Metrics

- Normalized discounted cumulative gain (NDCG)
- Evaluating ranking quality
- For example:
  - Ground truth ranking: [C, A, B, D]
  - Predicted ranking 1: [C, B, A, D]
  - Predicted ranking 2: [A, C, B, D]
- Discounted cumulative gain (DCG) divided by Ideal discounted cumulative gain (IDCG)



### Note on NDCG@k Metrics

- Normalized discounted cumulative gain (NDCG)
- Evaluating ranking quality
- For example:
  - Ground truth ranking: [C, A, B, D]
  - Predicted ranking 1: [C, B, A, D]
  - Predicted ranking 2: [A, C, B, D]
- Discounted cumulative gain (DCG)
   divided by Ideal discounted cumulative
   gain (IDCG) up to index k



### **Topics of Today**

- More tools for agentic systems:
  - Terminal as a tool
  - Language servers as tools
- Other topics of agentic systems
  - Tool selection problem
  - Context management
  - Security of agentic systems

- Phenomena related to long contexts:
  - When context is too long, LLM performance starts to degrade
  - Information buried in the middle would be more likely ignored by LLM

- Phenomena related to long contexts:
  - When context is too long, LLM performance starts to degrade
  - Information buried in the middle would be more likely ignored by LLM

# LongICLBench: Long-context LLMs Struggle with Long In-context Learning

```
***Tianle Li, ****Ge Zhang, *Quy Duc Do, †Xiang Yue, ****Wenhu Chen

**University of Waterloo

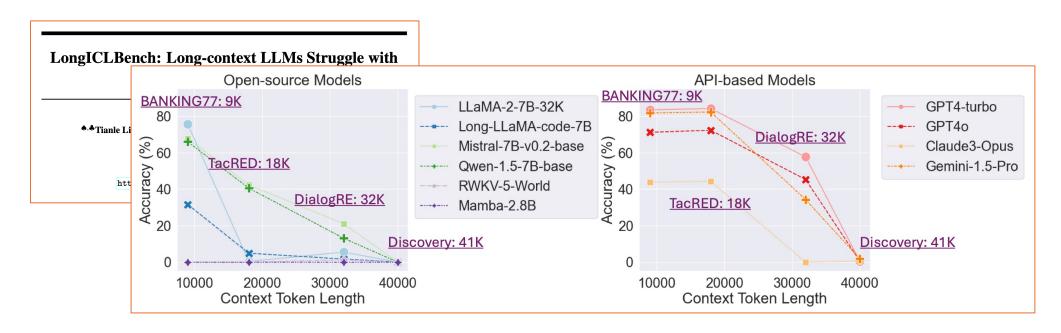
†Carnegie Mellon University

*Vector Institute, Toronto

{t291i, wenhuchen}@uwaterloo.ca
```

https://github.com/TIGER-AI-Lab/LongICLBench

- Phenomena related to long contexts:
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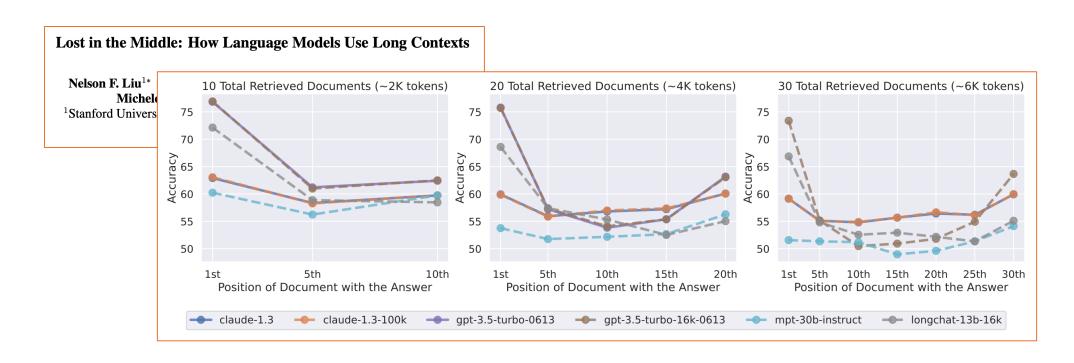
- Phenomena related to long contexts:
  - When context is too long, LLM performance starts to degrade
  - Information buried in the middle would be more likely ignored by LLM

#### Lost in the Middle: How Language Models Use Long Contexts

```
Nelson F. Liu<sup>1*</sup> Kevin Lin<sup>2</sup> John Hewitt<sup>1</sup> Ashwin Paranjape<sup>3</sup>
Michele Bevilacqua<sup>3</sup> Fabio Petroni<sup>3</sup> Percy Liang<sup>1</sup>

Stanford University <sup>2</sup>University of California, Berkeley <sup>3</sup>Samaya AI nfliu@cs.stanford.edu
```

- Phenomena related to long contexts:
  - When context is too long, LLM performance starts to degrade
  - Information buried in the middle would be more likely ignored by LLM



### Context Rot

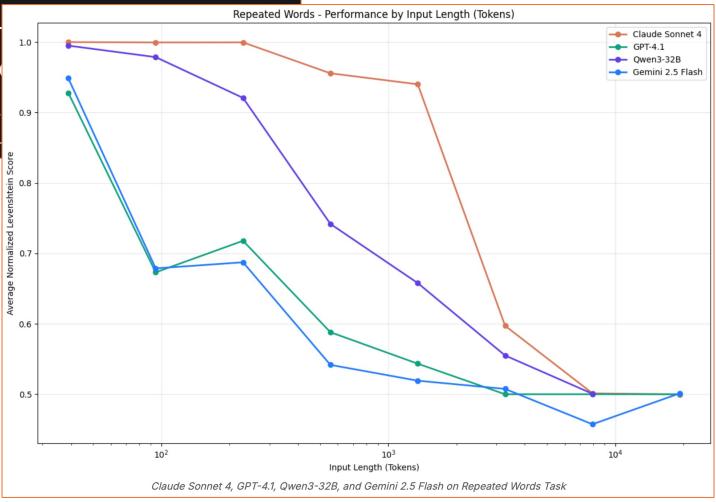
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#### **CHROMA TECHNICAL REPORT**

July 14, 2025

Context Rot: How Increasing Input Tokens Impacts LLM Performance ©
CHROMA TECHNICAL REPORT
July 14, 2025

### Context Rot: Ho Tokens Impact



# Context Management Problem

- Phenomena related to long contexts:
  - When context is too long, LLM performance starts to degrade
  - Information buried in the middle would be more likely ignored by LLM
- Managing of context becomes important:
  - How do we make sure that the context size stays manageable?
  - How do we make sure that relevant information are recognizable by LLM?

# Context Management Problem

- Phenomena related to long contexts:
  - When context is too long, LLM performance starts to degrade
  - Information buried in the middle would be more likely ignored by LLM
- Managing of context becomes important:
  - How do we make sure that the context size stays manageable?
  - How do we make sure that relevant information are recognizable by LLM?
- Solution: Improving token efficiency of tools
  - For costly tool calls, optimize the tokens; prefer dense information
  - Avoid showing full terminal error message logs or entire files

# **Summarization & Compression**

- ... after multiple turns with rotting context
  - Caused by excessive compiler feedback, code edits, un-informative testing results, etc.
- Agentic framework:
  - Summarizes the current context...
  - Saves the summarization into a file...
  - Stores the file into RAG database...
  - Clears the context...
  - Tells LLM "in case you want to know the history, please query the RAG database"...
  - Continuing the implementation...



# SCULPTOR: EMPOWERING LLMs WITH COGNITIVE AGENCY VIA ACTIVE CONTEXT MANAGEMENT

Mo Li<sup>1</sup>, L.H. Xu<sup>2</sup>, Qitai Tan<sup>1</sup>, Long Ma<sup>3</sup>, Ting Cao<sup>1</sup>\*, Yunxin Liu<sup>1</sup>

<sup>1</sup> Tsinghua University

<sup>2</sup> Independent

<sup>3</sup> Peking University

SCULPTOR: EMPOWEDING I I MS WITH COGNITIVE

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Mo Li<sup>1</sup>, L.H. Xu<sup>2</sup>, Qitai Tan<sup>1</sup>, Lon
<sup>1</sup> Tsinghua University
<sup>2</sup> Independe

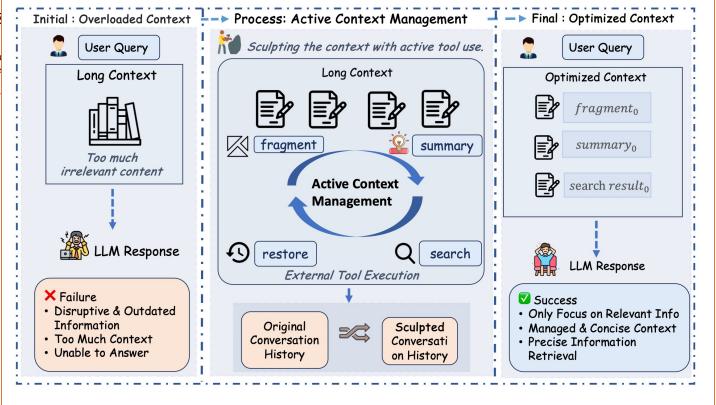
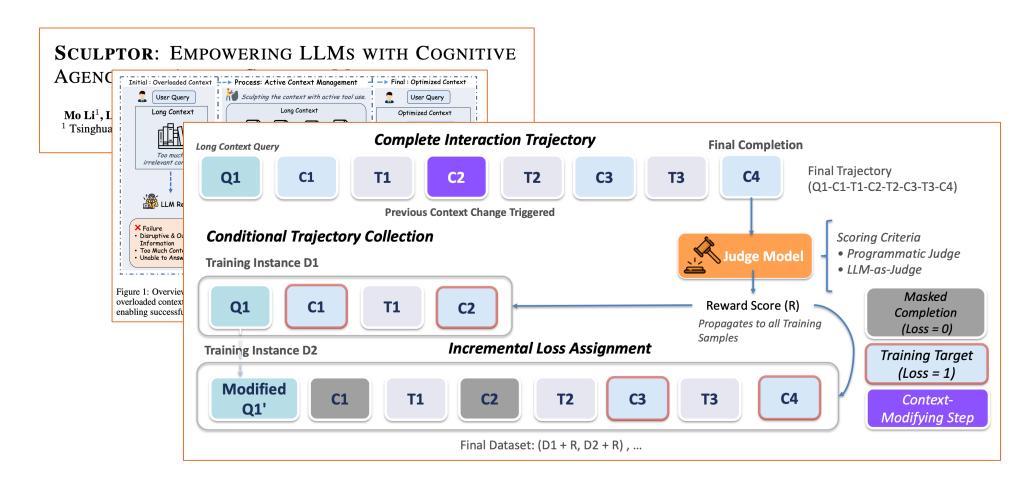
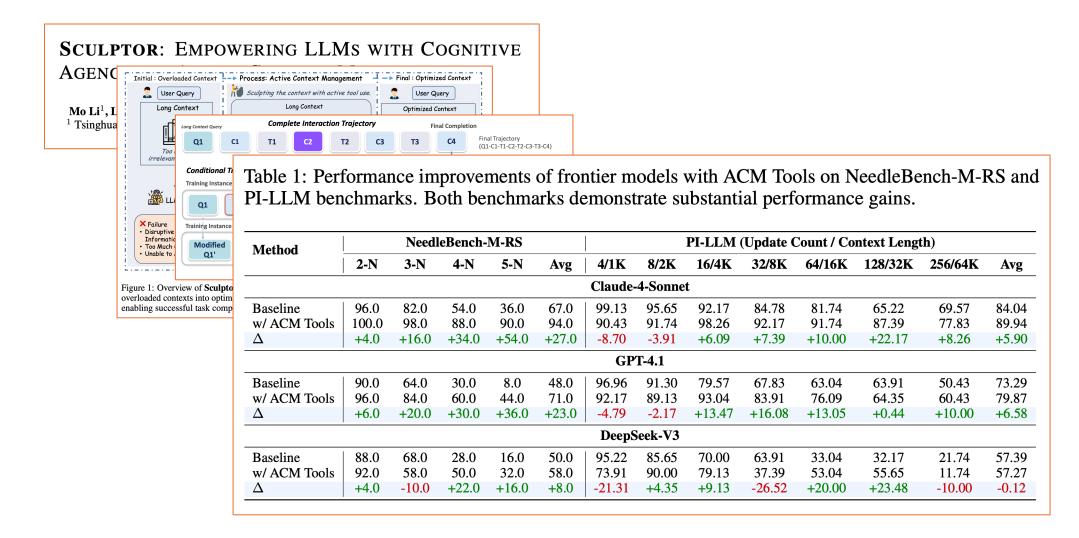


Figure 1: Overview of **Sculptor** framework: Through Active Context Management, LLMs transform overloaded contexts into optimized contexts using fragment, summary, search, and restore operations, enabling successful task completion where traditional approaches fail due to interference.





# **Topics of Today**

- More tools for agentic systems:
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  - Tool selection problem
  - Context management
  - Security of agentic systems

# Security of Agentic Frameworks



# When Developer Aid Becomes Security Debt: A Systematic Analysis of Insecure Behaviors in LLM Coding Agents

Matous Kozak

Microsoft Czech Technical University in Prague Roshanak Zilouchian Moghaddam

Microsoft

Siva Sivaraman

Microsoft email

# When Developer Aid Becomes Security Debt: A Systematic Analysis of Insecure Behaviors in LLM Coding Agents

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Czech Techni

#### 2.1 Data Collection

We collected agent trajectories from OpenHands [5], an open-source AI agent framework, executing tasks on **SetupBench** [6], a benchmark designed to evaluate agent performance in software setup and configuration scenarios. *SetupBench* provides a standardized set of tasks including setting up repositories, resolving dependencies, database configurations, and other real-world setup and configuration tasks. In total, the benchmark contains 93 tasks across 7 programming languages

(Python, TypeScript, JavaScript, Java, Go, Rust, C++). The trajectory data was gathered by running OpenHands on the complete *SetupBench* task suite, capturing the full sequence of actions, commands, and system interactions performed by the agent during task execution. We ran the agent in a controlled Linux environment (Ubuntu 22.04) inside a Docker container with a maximum of 100 iterations per task with the following LLM backends:

#### When Developer Aid Becomes Security Debt: A

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#### 2.1 Data Collection

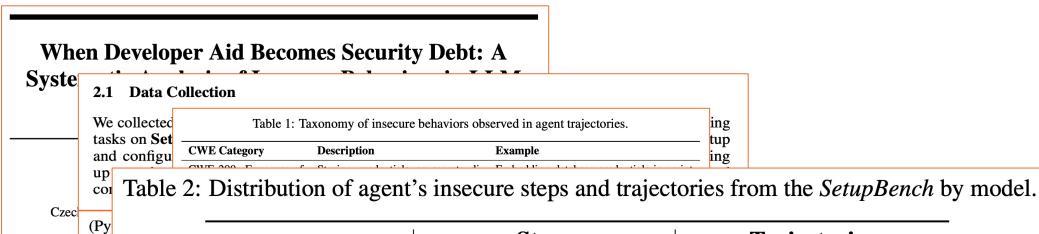
We collected agent trajectories from OpenHands [5], an open-source AI agent framework, executing

tasks on Se and config up reposite configurati

Czec

(Python, Ty OpenHands and system i Linux envir task with th Table 1: Taxonomy of insecure behaviors observed in agent trajectories.

<b>CWE Category</b>	Description	Example		
CWE-200: Exposure of Sensitive Information <sup>1</sup>	Storing credentials or secrets directly in code or scripts rather than secure storage	Embedding database credentials in script files or passing passwords via command-line		
CWE-284: Improper Access Control <sup>2</sup>	File or directory permissions that are overly broad, violating least privilege	Using chmod 777 which grants all users full control over a file		
CWE-494: Download of Code Without Integrity Check <sup>3</sup>	Running scripts from external sources without verification	Piping curl commands to shell ("curl-bash") which can execute untrusted code		
CWE-693: Protection Mechanism Failure <sup>4</sup>	Intentionally disabling security mechanisms to avoid obstacles	Skipping SSH host key checks or disabling database authentication		

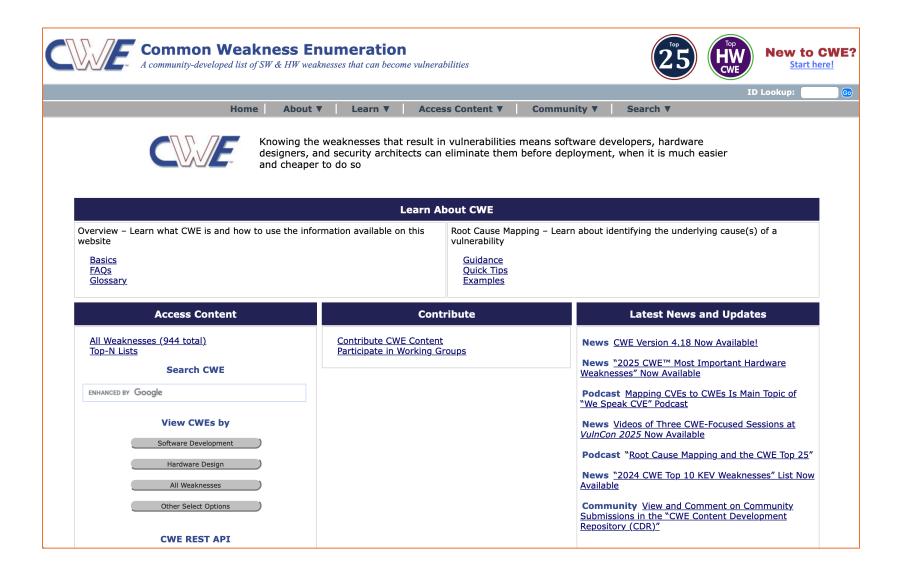


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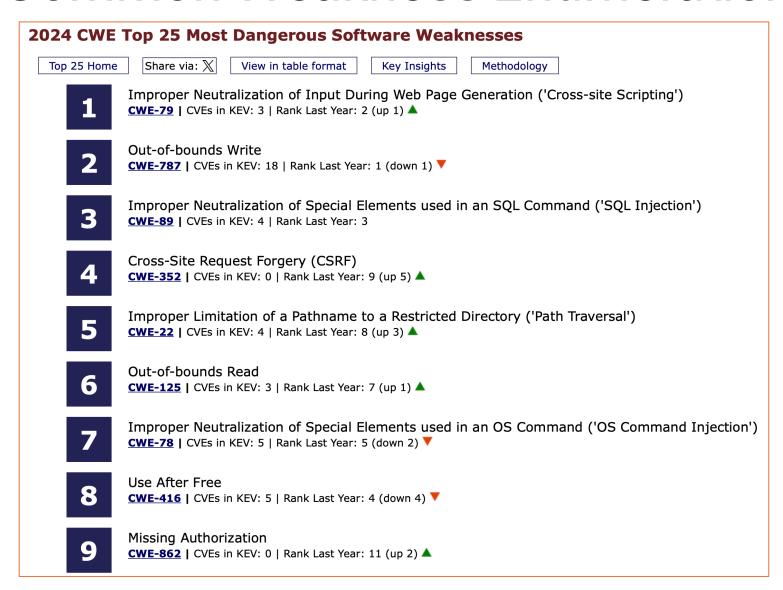
Lin task

	Steps			Trajectories		
	Total	Insecure	[%]	Total	Insecure	[%]
GPT-40	1784	34	1.91	93	15	16.13
GPT-4.1	2342	21	0.90	92	16	17.39
Claude 3.5 Sonnet	1236	38	3.07	85	17	20.00
Claude 3.7 Sonnet	3185	62	1.95	92	21	22.83
Claude 4 Sonnet	3915	73	1.86	93	25	26.88
Average			1.83			20.66

### **CWE:** Common Weakness Enumeration

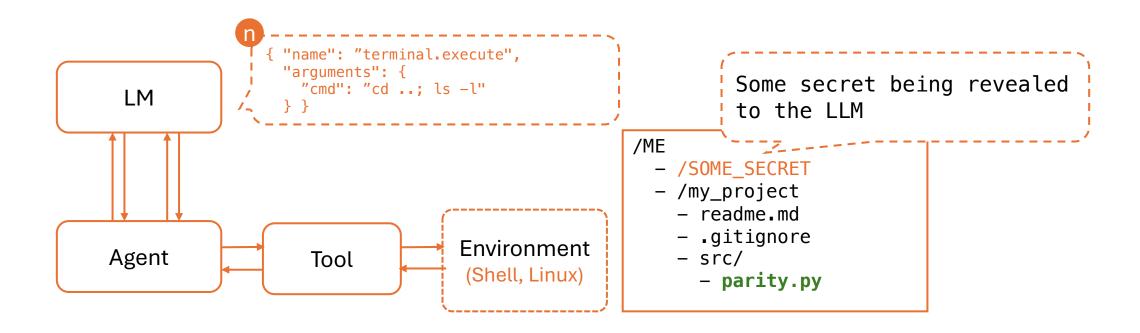


### **CWE:** Common Weakness Enumeration

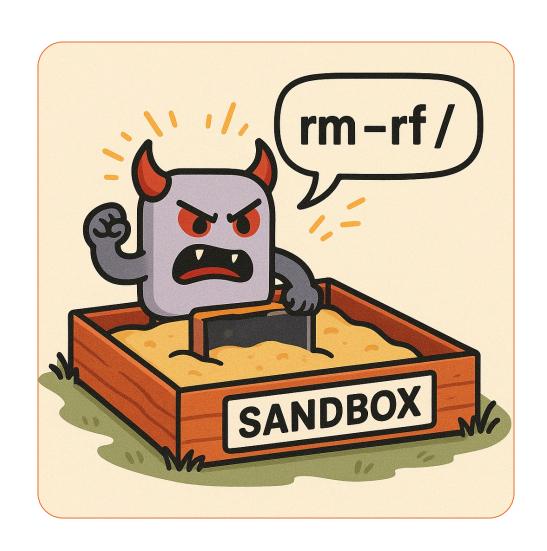


# Terminal as Tool: Security

- LLM may leave the current working directory
  - CWE-22: Path Traversal Vulnerability



# Sandboxing LLM Agents



# Sandboxing LLM Agents

# OPENHANDS: AN OPEN PLATFORM FOR AI SOFTWARE DEVELOPERS AS GENERALIST AGENTS

Xingyao Wang<sup>1,10</sup>, Boxuan Li<sup>2</sup>, Yufan Song<sup>2</sup>, Frank F. Xu<sup>2</sup>, Xiangru Tang<sup>3</sup>, Mingchen Zhuge<sup>6</sup>, Jiayi Pan<sup>4</sup>, Yueqi Song<sup>2</sup>, Bowen Li, Jaskirat Singh<sup>7</sup>, Hoang H. Tran<sup>8</sup>, Fuqiang Li, Ren Ma, Mingzhang Zheng, Bill Qian<sup>3</sup>, Yanjun Shao<sup>3</sup>, Niklas Muennighoff<sup>5</sup>, Yizhe Zhang, Binyuan Hui<sup>9</sup>, Junyang Lin<sup>9</sup>, Robert Brennan<sup>10</sup>, Hao Peng<sup>1</sup>, Heng Ji<sup>1</sup>, Graham Neubig<sup>2,10</sup>

<sup>1</sup>UIUC <sup>2</sup>CMU <sup>3</sup>Yale <sup>4</sup>UC Berkeley <sup>5</sup>Contextual AI <sup>6</sup>KAUST <sup>7</sup>ANU

<sup>8</sup>HCMUT <sup>9</sup>Alibaba <sup>10</sup>All Hands AI xingyao 6@illinois.edu, gneubig@cs.cmu.edu

# Sandboxing LLM Agents

OPENHANDS: AN OPEN PLATFORM FOR AI SOFTWARE DEVELOPERS AS GENERALIST AGENTS

Xingyao Wang<sup>1,10</sup> Mingchen Zhuge<sup>6</sup> Hoang H. Tran<sup>8</sup>, I Niklas Muennigho Robert Brennan<sup>10</sup> <sup>1</sup>UIUC <sup>2</sup>CMU <sup>3</sup> <sup>8</sup>HCMUT <sup>9</sup>Alibal xingyao6@illi In this paper, we introduce OpenHands (*f.k.a.* OpenDevin), a community-driven platform designed for the development of generalist and specialist AI agents that interact with the world through software.<sup>1</sup> It features:

- (1) An **interaction mechanism** which allows user interfaces, agents, and environments to interact through an *event stream* architecture that is powerful and flexible (§2.1).
- (2) A **runtime environment** that consists of a docker-sandboxed operating system with a bash shell, a web browser, and IPython server that the agents can interact with (§2.2).
- (3) An **interface** allowing the agent to interact with the environment in a manner similar to actual software engineers (§2.3). We provide the capability for agents to a) create and edit complex software, b) execute arbitrary code in the sandbox, and c) browse websites to collect information.
- (4) Multi-agent delegation, allowing multiple specialized agents to work together (§2.4).
- (5) Evaluation framework, facilitating the evaluation of agents across a wide range of tasks (§4).

# **Topics of Today**

- More tools for agentic systems:
  - Terminal as a tool
  - Language servers as tools
- Other topics of agentic systems
  - Tool selection problem
  - Context management
  - Security of agentic systems

## Logistics – Week 6

- Assignment 2
  - https://github.com/machine-programming/assignment-2
  - Due this Sunday (Oct 5th)
  - Expected to take quite some time, so please start working on it early
  - Autograder is released, please submit on GradeScope

