

Machine Programming

Lecture 15 – LLM for Software Testing

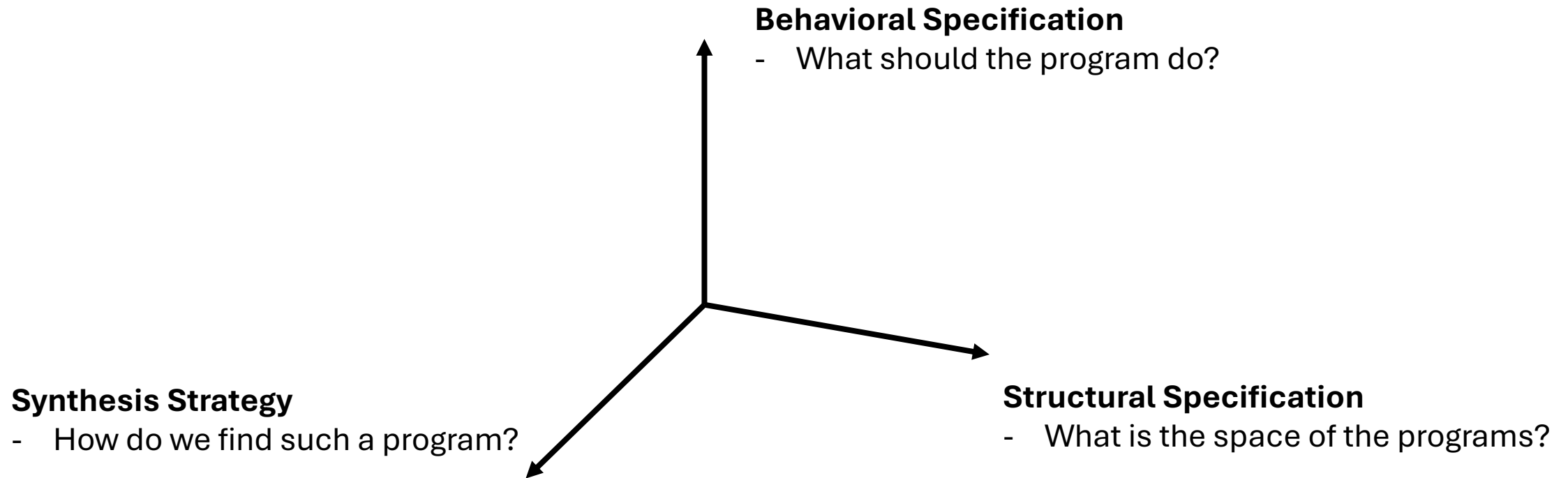
Logistics – Week 9

- Assignment 3: Coding LLM Agents
 - <https://github.com/machine-programming/assignment-3>
 - Fully functional web-app agent. Due: Oct 23 (Thu)
- Forming groups for your final projects!
 - Form a group of 2-3 before This Thursday (~~Oct 19~~ Oct 23)

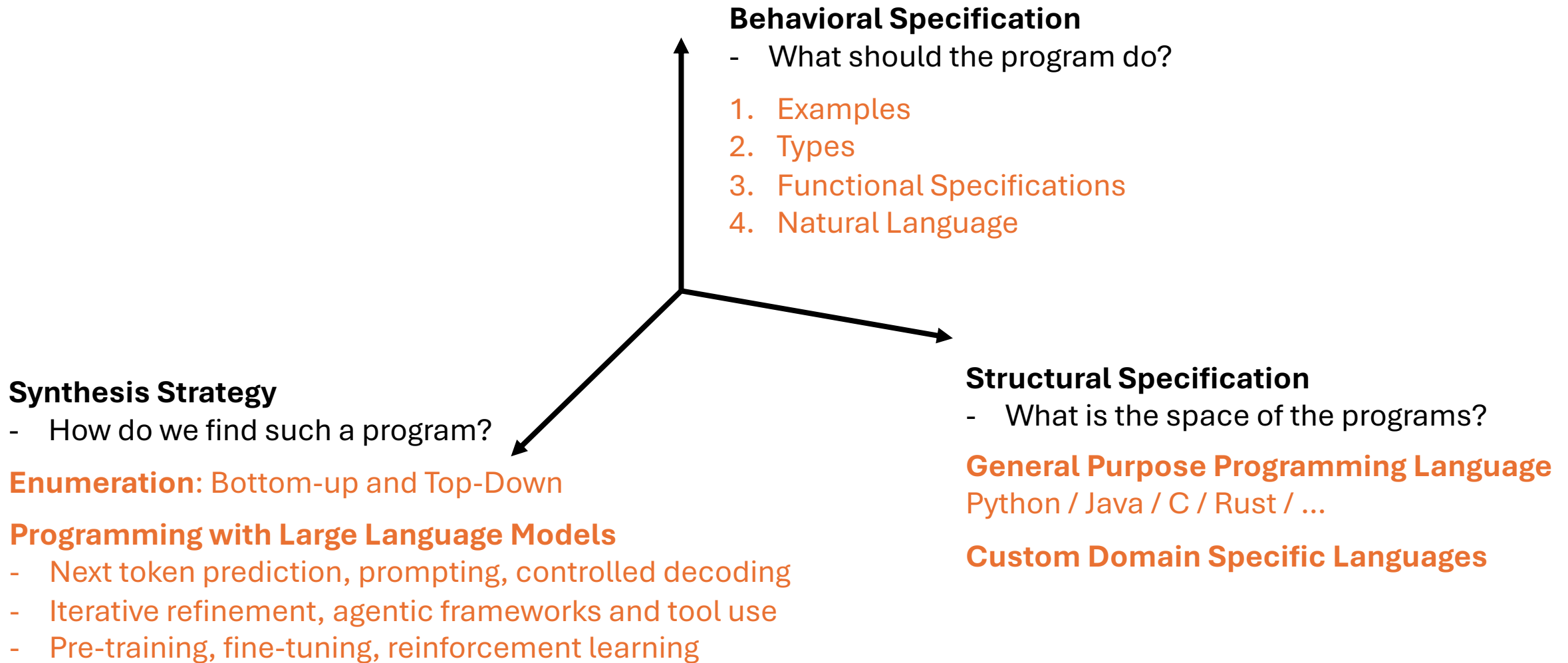
Review

- What we have learned so far
 - Programming languages and synthesis: syntax, semantics, enumeration
 - Programming with LLMs: language modeling, prompting, agents, training

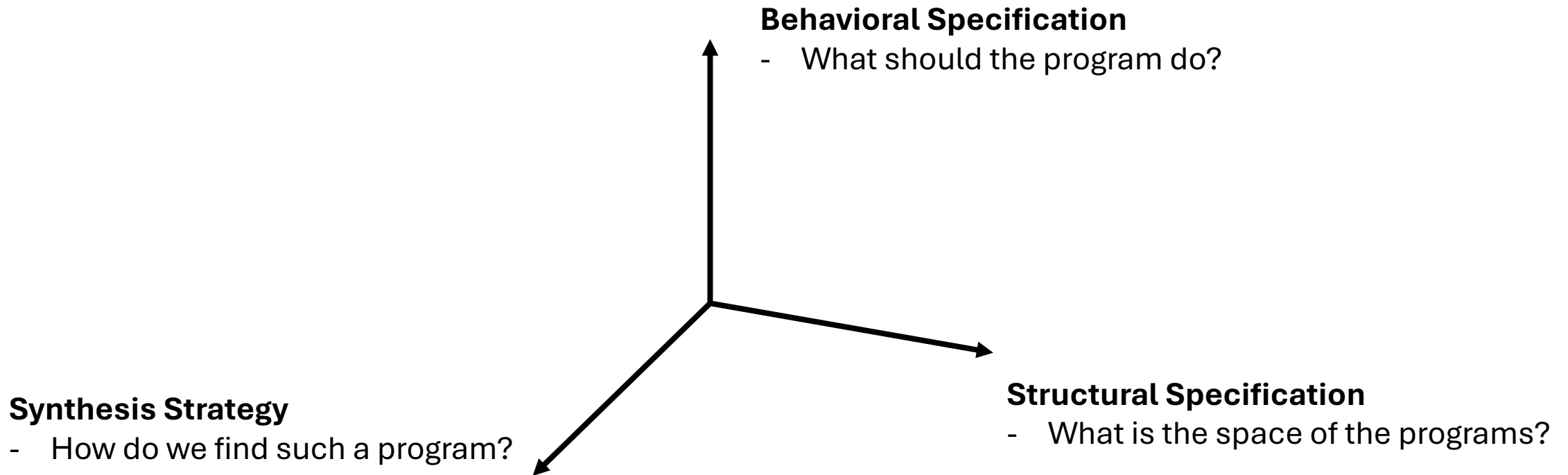
Dimensions in Program Synthesis



The Course So Far



Module 3

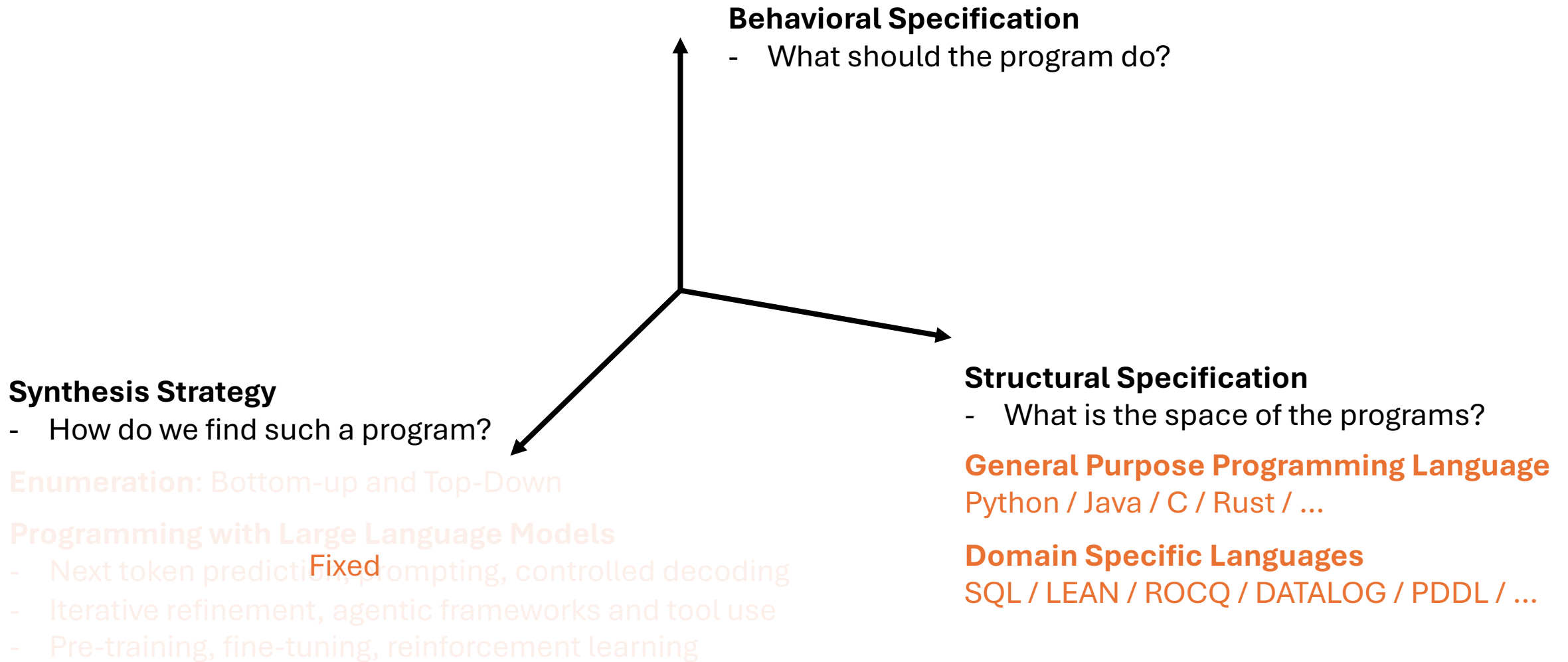


Enumeration: Bottom-up and Top-Down

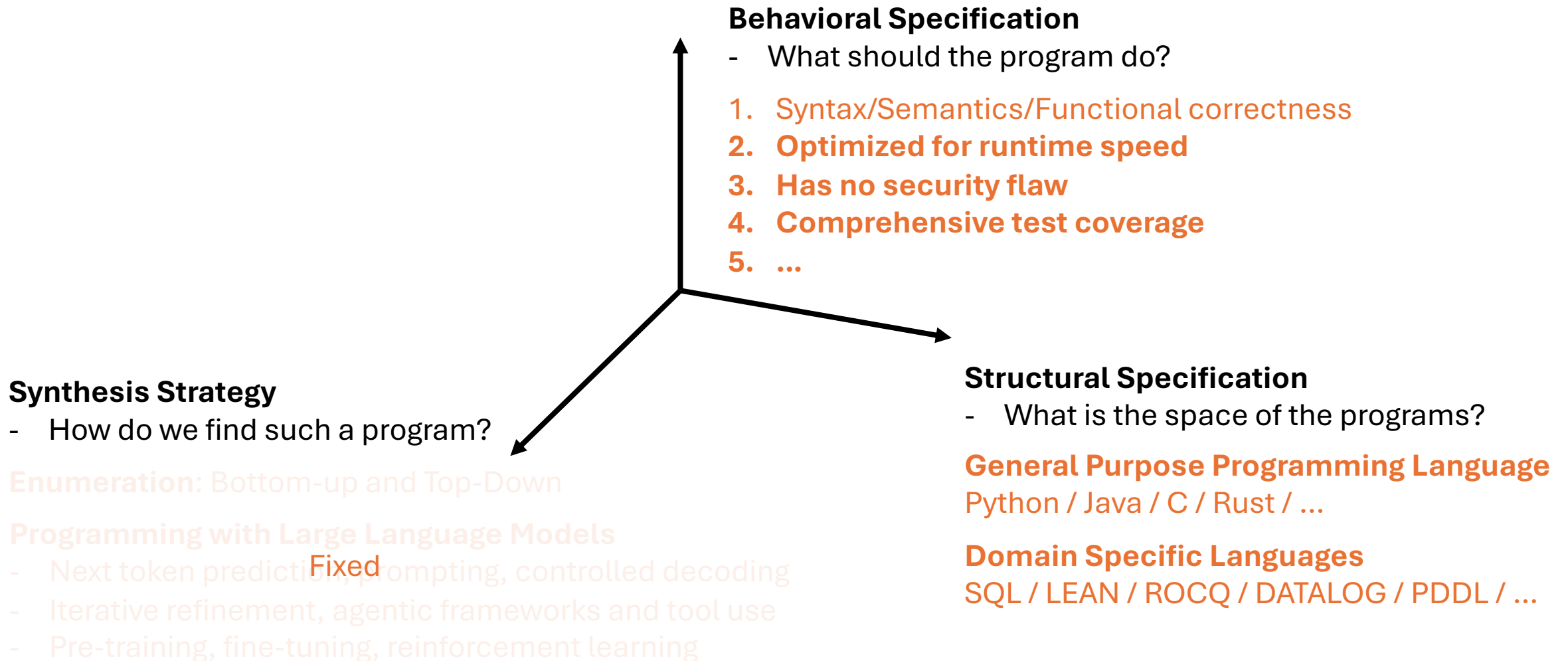
Programming with Large Language Models

- Next token prediction, **Fixed** prompting, controlled decoding
- Iterative refinement, agentic frameworks and tool use
- Pre-training, fine-tuning, reinforcement learning

Module 3



Module 3



Module 3: Overview

- What we have learned so far
 - Programming languages and synthesis: syntax, semantics, enumeration
 - Programming with LLMs: language modeling, prompting, agents, training
- Module 3: Applications of Machine Programming
 - Goal: how synthesis can help with diverse applications
 - Application: Software analysis, testing, optimization, security, verification
 - Application: Logic and Formal Methods, Math, Physics, Science
 - Application: Embodied systems, robotics, planning, reward modeling
 - Application: UI, interactive environment, games

Software Analysis

Testing and Dynamic Analysis

```
BH_I16 := Integer_16(BH_F64);
```

```
BH_I16 := Integer_16(BH_F64);
```

Ada: covert 64-bit floating point number to 16-bit signed integer

The Ariane Rocket Disaster



Date: June 4, 1996

Mission: Ariane 5 Flight 501

- European Space Agency

The Ariane Rocket Disaster: Post Mortem

- Outcome:
 - Rocket veered off course after 37 seconds, self-destructed.

The Ariane Rocket Disaster: Post Mortem

- Outcome:
 - Rocket veered off course after 37 seconds, self-destructed.
- What happened:
 - The rocket reused Ariane 4's Inertial Reference System (SRI) software.
 - During ascent, the SRI computed a variable BH (Horizontal Bias), representing horizontal velocity.
 - The program executed:

```
BH_I16 := Integer_16(BH_F64);
```

The Ariane Rocket Disaster: Post Mortem

- Outcome:
 - Rocket veered off course after 37 seconds, self-destructed.
- What happened:
 - The rocket reused Ariane 4's Inertial Reference System (SRI) software.
 - During ascent, the SRI computed a variable BH (Horizontal Bias), representing horizontal velocity.
 - The program executed:

```
BH_I16 := Integer_16(BH_F64);
```
 - On Ariane 4, BH_F64 never exceeded 32767.
 - On Ariane 5 (more powerful), BH_F64 $\approx$ 65535, causing a numeric overflow.
 - In Ada, this raised a Constraint_Error exception (like an “Operand Error”).

The Ariane Rocket Disaster: Post Mortem

- Outcome:
 - Rocket veered off course after 37 seconds, self-destructed.
 - Cost: \$350M payload + \$150M rocket
- Have we programmers learned from the mistake?



2024 CWE Top 25 Most Dangerous Software Weaknesses

[Top 25 Home](#)

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[Key Insights](#)

[Methodology](#)

1

Improper Neutralization of Input During Web Page Generation ('Cross-site Scripting')

[CWE-79](#) | CVEs in KEV: 3 | Rank Last Year: 2 (up 1) ▲

2

Out-of-bounds Write

[CWE-787](#) | CVEs in KEV: 18 | Rank Last Year: 1 (down 1) ▼

3

Improper Neutralization of Special Elements used in an SQL Command ('SQL Injection')

[CWE-89](#) | CVEs in KEV: 4 | Rank Last Year: 3

...

22

Use of Hard-coded Credentials

[CWE-798](#) | CVEs in KEV: 2 | Rank Last Year: 18 (down 4) ▼

23

Integer Overflow or Wraparound

[CWE-190](#) | CVEs in KEV: 3 | Rank Last Year: 14 (down 9) ▼

24

Uncontrolled Resource Consumption

[CWE-400](#) | CVEs in KEV: 0 | Rank Last Year: 37 (up 13) ▲



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Uncontrolled Resource Consumption

[CWE-400](#) | CVEs in KEV: 0 | Rank Last Year: 37 (up 13) ▲

Goals of Software Analysis

- Question:
 - If Ariane 5's code **compiled** cleanly, why did it still **explode**?
- Idea:
 - Software analysis $\neq$ compile without error/warning
 - Search for hidden **failure modes** before deployment

Goals of Software Analysis

Goal	Example	Early Warning Signal
Detect Bugs	Off-by-one, numeric overflow, null dereference, out-of-bounds	Static range warnings, failed test cases
Detect Vulnerabilities	SQL-injection, buffer overflow, path traversal, incorrect permission	CWE-based pattern matching
Check Correctness	Functional specifications, Algorithmic invariants	Violated assertions
Verification	Know whether a functional specification “always holds”	Verifier error, symbolic execution traces
Measure Reliability	Coverage (line, block, path), test pass rate	Uncovered lines, failed test cases

Forms of Software Analysis

Static Analysis

Dynamic Analysis

Forms of Software Analysis

Static Analysis

Examine code without concrete execution

Dynamic Analysis

Observes program behavior while executing

Forms of Software Analysis

Static Analysis

Examine code without concrete execution

- Taint analysis
- Reachability analysis
- Abstract interpretation
- Symbolic execution
- ...

Dynamic Analysis

Observes program behavior while executing

- Unit testing
- Fuzzing
- Property-based testing
- Penetration testing
- ...

Forms of Software Analysis

Dynamic Analysis

(This Lesson)

Observes program behavior while executing

- Unit testing
- Fuzzing
- Property-based testing
- Penetration testing

Dynamic Analysis

- Some bugs only manifest when code runs
 - Runtime errors
 - Unhandled exceptions
 - Errors dependent on external environments
- Want to concretely execute code
 - Observe program behavior
 - Analyze potential mistakes

Dynamic Testing

Unit Testing

Human-written tests
in the form of concrete
input-output

```
assert f(2) == 4
```

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Randomly
generating
test inputs

```
for i in 0..10^4:  
    x = gen_input()  
    f(x)
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Property-based testing

Randomly generating
test inputs, but with
properties checking outputs

```
for i in 0..10^4:  
    x = gen_input()  
    y = f(x)  
    assert property(x,y)
```

Dynamic Testing

Unit Testing

Human-written tests
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Penetration testing

Crafting adversarial inputs
to trigger vulnerabilities rather
than getting outputs

```
try:  
    f(very_bad_input)  
    assert false  
except:  
    assert no_bad_behavior
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Human Effort: figure out **input-
outputs**, write the **test cases**

Human Effort: write the **input generator** and **fuzzing harness**

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Human Effort: write the **input generator**, **harness** and the **property**

Penetration testing

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Fuzzing

Randomly
generating
test inputs

```
for i in 0..10^4:  
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    f(x)
```

Human Effort: figure out **input-outputs**, write the **test cases**

Human Effort: figure out the **very bad input**, describe the **bad behavior**

Property-based testing

Randomly generating
test inputs, but with
properties checking outputs

```
for i in 0..10^4:  
    x = gen_input()  
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    assert property(x,y)
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Human Effort: write the **input generator**, **harness** and the **property**

Penetration testing

Crafting adversarial inputs
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```
try:  
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```

Unit Testing: Precision Shots

- Human effort
 - Figure out expected input/output pairs (multiple)
 - Write a test case for each input/output pairs (multiple)
- Goal
 - Maximize confidence via coverage (approx.: line coverage)
 - Execute precise, human-chosen inputs that exercise specific code paths
 - Error handling is a path too!

Program – Line coverage: 0/5 (0%)

```
def calculate_interest(balance: float, months: int) -> float:
    rate = 0.02 # 2% per month
    if months > 12:
        rate = 0.03 # higher rate for long-term deposits
    return balance * rate / months
```

Program – Line coverage: 0/5 (0%)

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def calculate_interest(balance: float, months: int) -> float:
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Test 1

```
def test_short_term_interest():
    assert calculate_interest(1000, 6) == pytest.approx(3.33)
```

Program – Line coverage: 3/5 (60%)

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Test 1

```
def test_short_term_interest():
    assert calculate_interest(1000, 6) == pytest.approx(3.33)
```

Test 2

```
def test_long_term_interest():
    assert calculate_interest(1000, 24) == pytest.approx(1000 * 0.03 / 24)
```

Program – Line coverage: 5/5 (100%)

```
def calculate_interest(balance: float, months: int) -> float:  
    rate = 0.02 # 2% per month  
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Are we done covering everything?

Program – Line coverage: 5/5 (100%)

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No!

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    assert calculate_interest(1000, 12) == pytest.approx(1000 * 0.02 / 12)
```

Test 2

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def test_long_term_interest():
    assert calculate_interest(1000, 24) == pytest.approx(1000 * 0.03 / 24)
```

CWE-369: Divide By Zero

Weakness ID: 369

Vulnerability Mapping: **ALLOWED**

Abstraction: Base

Are we done covering everything?

Program – Line coverage: 5/5 (100%)

```
def calculate_interest(balance: float, months: int) -> float:
    rate = 0.02 # 2% per month
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No!

Test 1

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```

Test 2

```
def test_long_term_interest():
    assert calculate_interest(1000, 24) == pytest.approx(1000 * 0.03 / 24)
```

Test 3

```
def test_zero_months_divide_by_zero(): # covers implicit error path
    with pytest.raises(ZeroDivisionError):
        calculate_interest(1000, 0)
```

Automated Unit Test Improvement using Large Language Models at Meta

Nadia Alshahwan*

Jubin Chheda

Anastasia Finegenova

Beliz Gokkaya

Mark Harman

Inna Harper

Alexandru Marginean

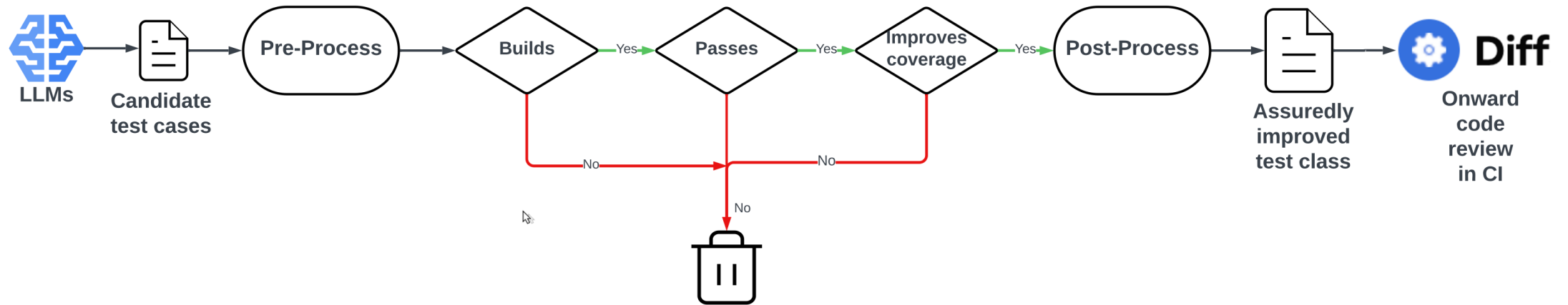
Shubho Sengupta

Eddy Wang

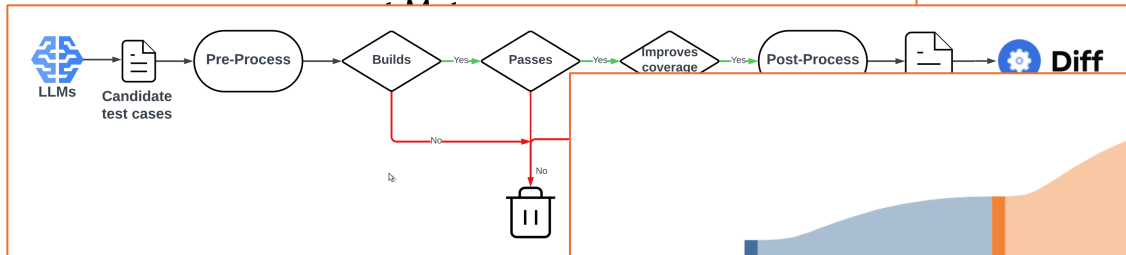
Meta Platforms Inc.,
Menlo Park, California, USA

Automated Unit Test Improvement using Large Language Models at Meta

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Automated Unit Test Improvement using Large Language Models



Ludy wang
Meta Platforms Inc.,
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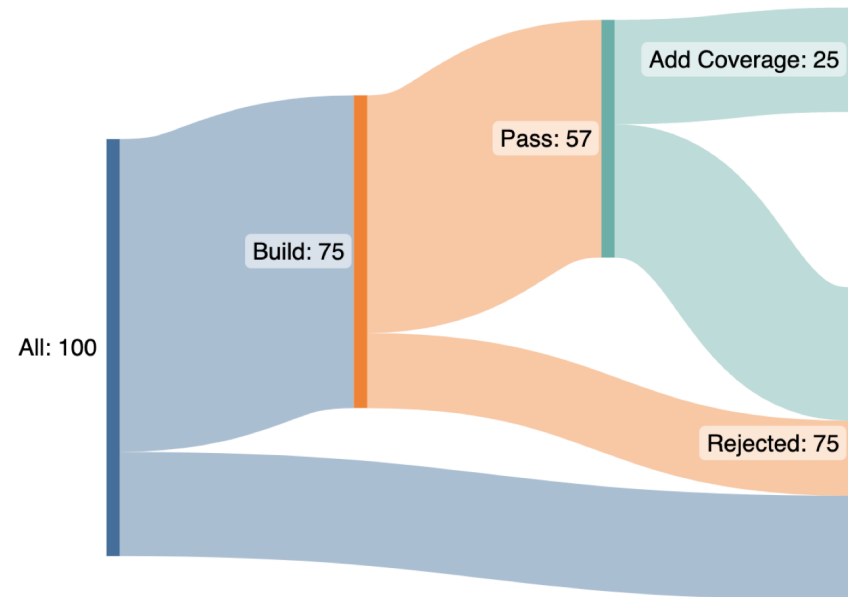


Figure 2: Sankey diagram showing the filtration process outcomes (as percentages of all test cases) from the Experimental Study on Instagram components for Reels and Stories products, using the four prompt strategies from Table 2 and the two language models, LLM1 and LLM2.

Automated Unit Test Improvement using Large Language Models

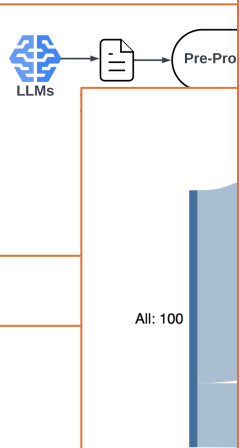


Figure 2: Sankar et al. (2024) comes (as percentage) from a Study on Instagram products, using the two language models.

3.4.1 Deployment at the Facebook App Test-a-thon December 2023.

In this deployment, we had sufficient confidence to automatically submit recommendations from TestGen-LLM to engineers. There was no engineer pre-training process, no specific test-a-thon expectations, and no additional context provided to the engineers. This gave us a realistic assessment of the engineers' response to LLM-generated test recommendations provided 'out of the box'. Overall, over 50% of the diffs submitted were accepted by developers, a figure which rises to almost 70% of those which received a review by developers. Specifically, of the 280 diffs generated by TestGen-LLM:

- 144 were accepted by the engineer reviewing them.
- 64 were rejected and/or abandoned.
- 61 did not receive a review.
- 11 were withdrawn.

COVERUP: Coverage-Guided LLM-Based Test Generation

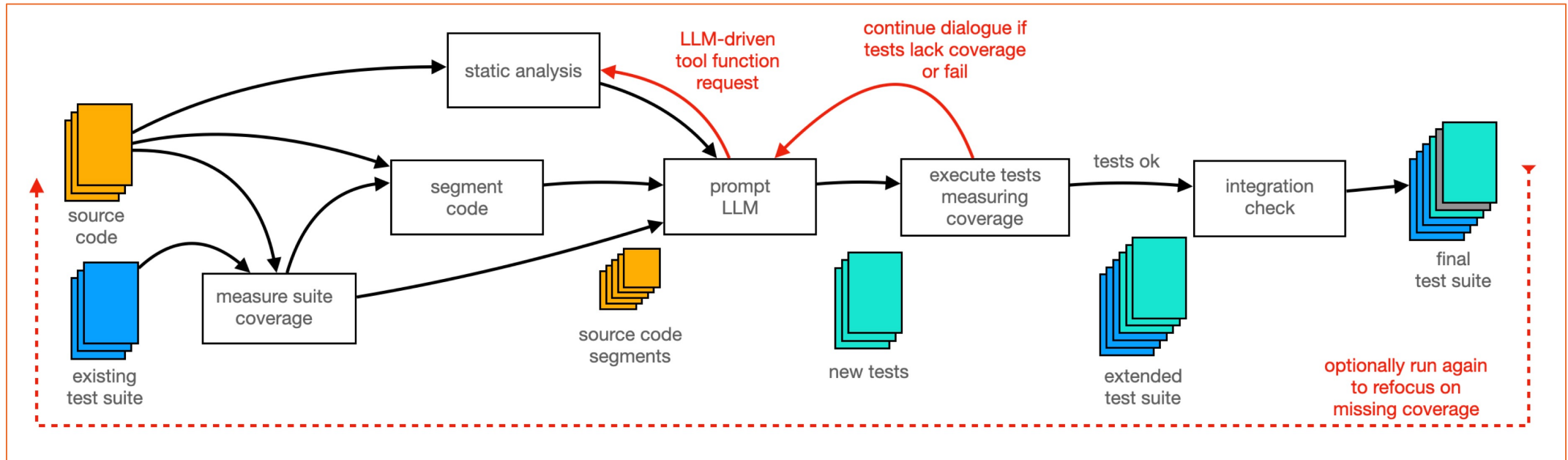
JUAN ALTMAYER PIZZORNO, University of Massachusetts Amherst, United States

EMERY D. BERGER*, University of Massachusetts Amherst / Amazon, United States

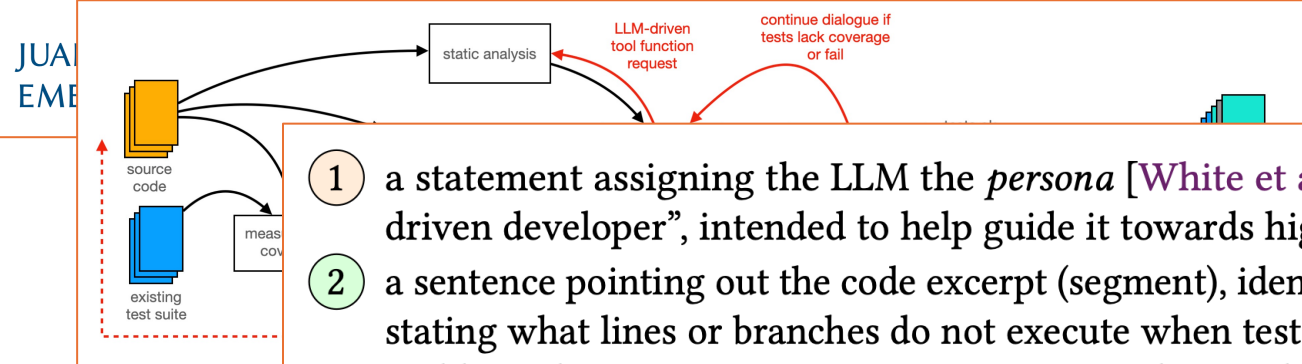
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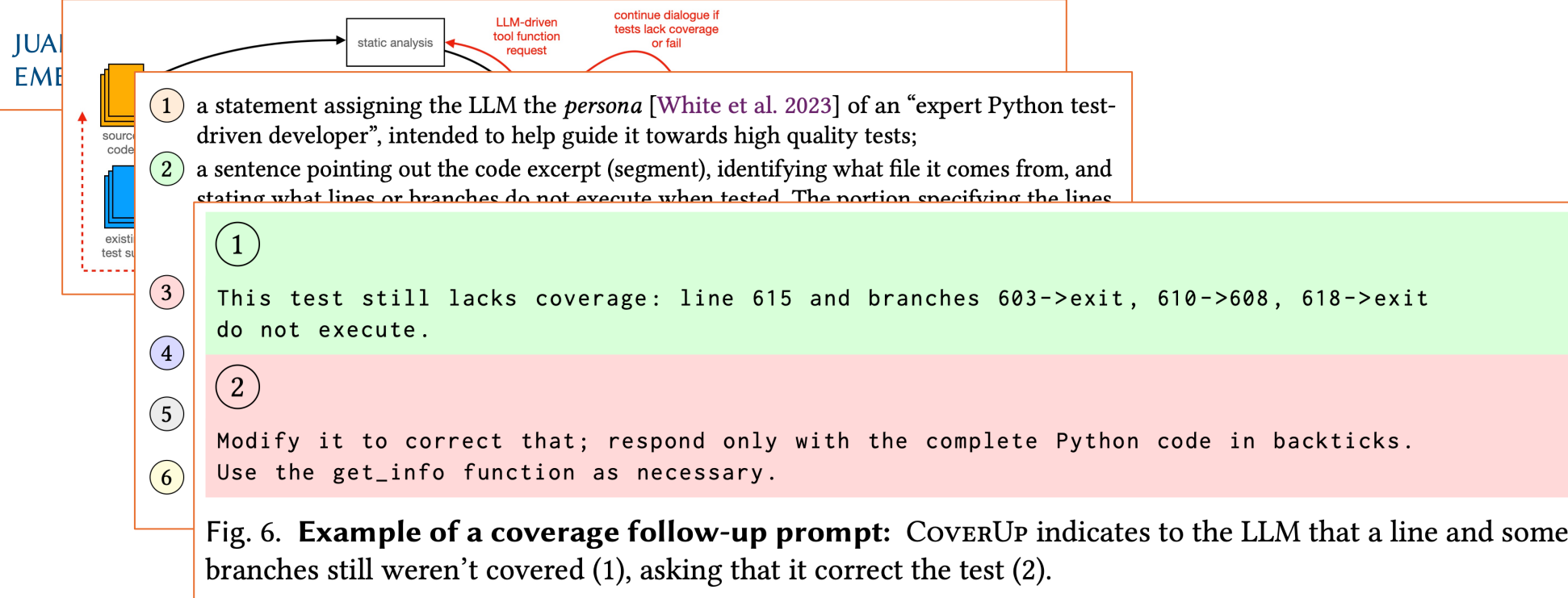


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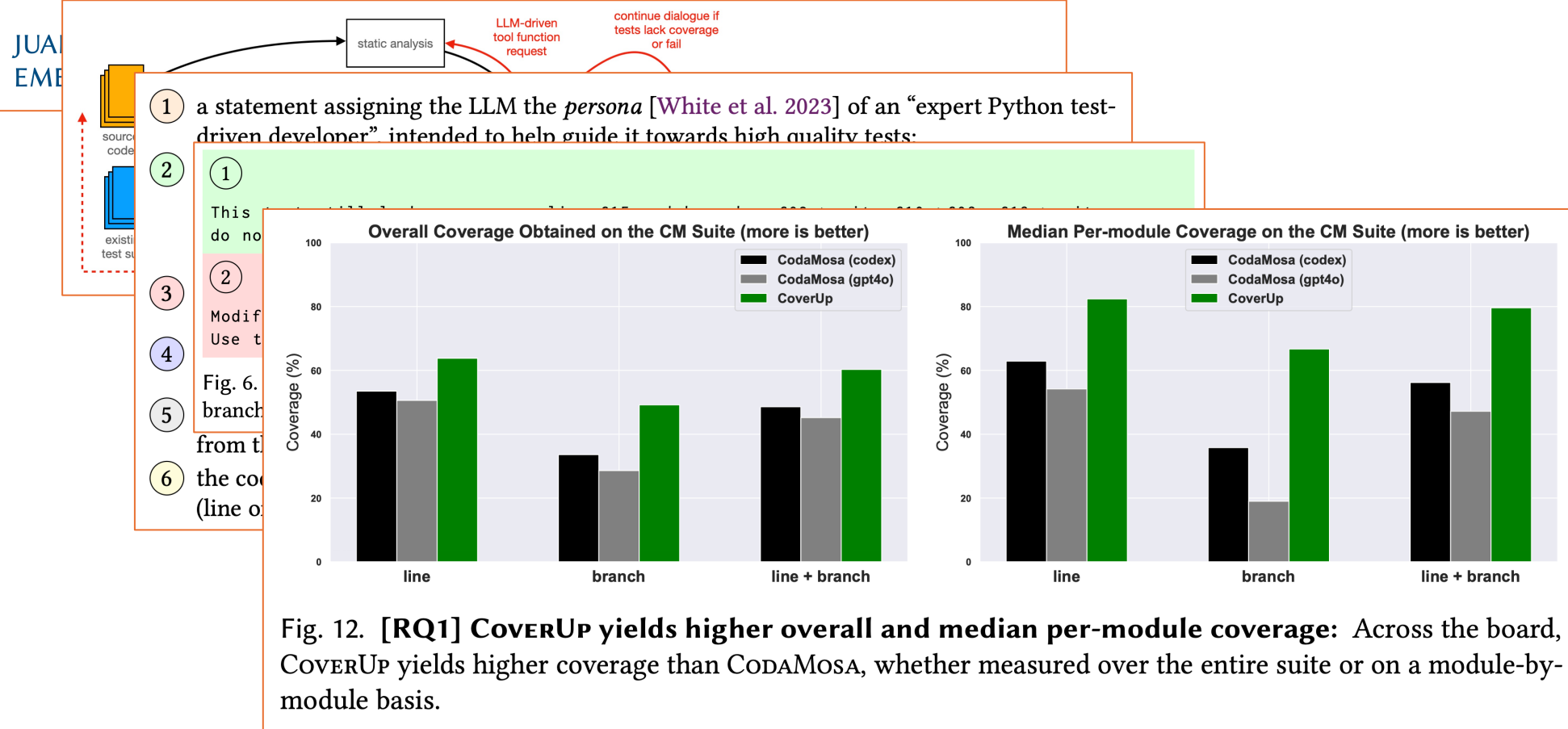


- 1 a statement assigning the LLM the *persona* [White et al. 2023] of an “expert Python test-driven developer”, intended to help guide it towards high quality tests;
- 2 a sentence pointing out the code excerpt (segment), identifying what file it comes from, and stating what lines or branches do not execute when tested. The portion specifying the lines and branches missing coverage is compressed using line ranges, simplifying the prompt and reducing token usage.
- 3 a request for pytest test functions and an encouragement for the LLM to use the provided tool function;
- 4 a series of other requests, such as “include assertions” and “avoid state pollution”, to steer the result towards usable tests;
- 5 a request that the response only include the new Python tests to facilitate its extraction from the response and to reduce token usage; and
- 6 the code segment, prefixed by generated import statements and tagging the lines lacking (line or branch) coverage with their numbers.

COVERUP: Coverage-Guided LLM-Based Test Generation



COVERUP: Coverage-Guided LLM-Based Test Generation

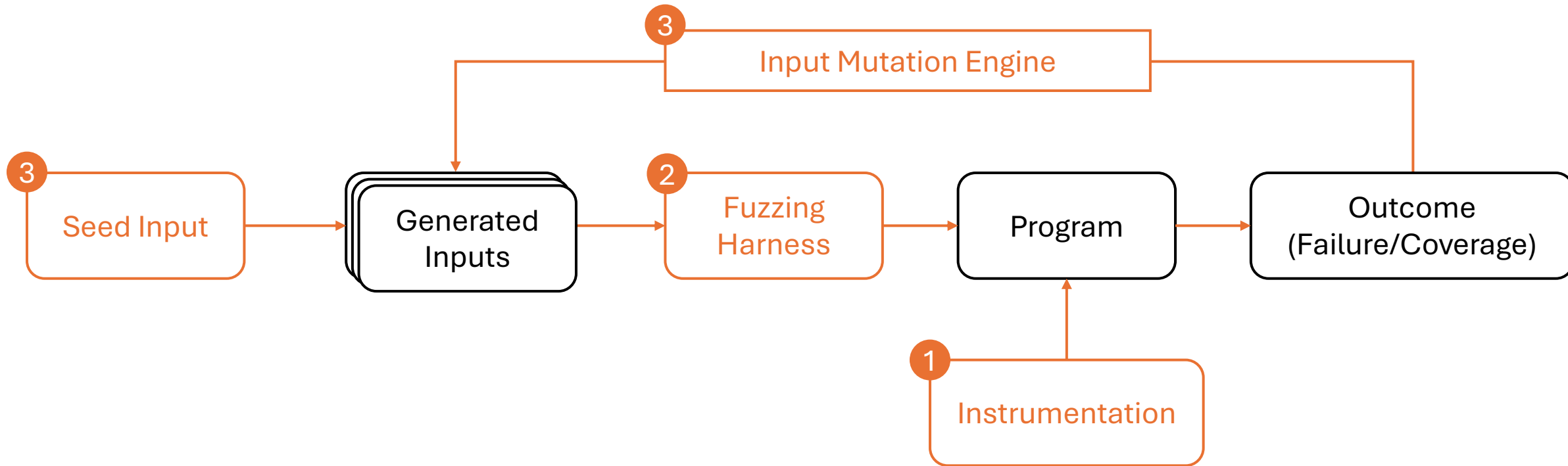


Fuzzing: Chaos with Purpose

```
for i in 0..10^4:  
    x = gen_input()  
    f(x)
```

- Goal
 - Explore huge input spaces automatically to trigger failures (crashes, exceptions, timeouts, sanitizer hits)
 - Unlike unit tests, fuzzing does not know the correct output. It detects incorrect behavior by symptoms
- Method
 - Massively and randomly generate inputs to programs

Fuzzing: The Loop



```
int process_input(const uint8_t *data, size_t size) {
    if (size < 2) return 0; // need at least 2 bytes: cmd + length
    uint8_t cmd = data[0];
    uint8_t n = data[1]; // number of bytes to copy

    char buf[16]; // fixed-size buffer
    int secret = 0x41414141; // adjacent variable

    // If cmd == 0x42 we write to buffer
    if (cmd == 0x42) {
        // Write to buffer
        buf[n] = 0x00;
    }

    // Return secret so program behavior may subtly change if corrupted
    return secret;
}
```

```

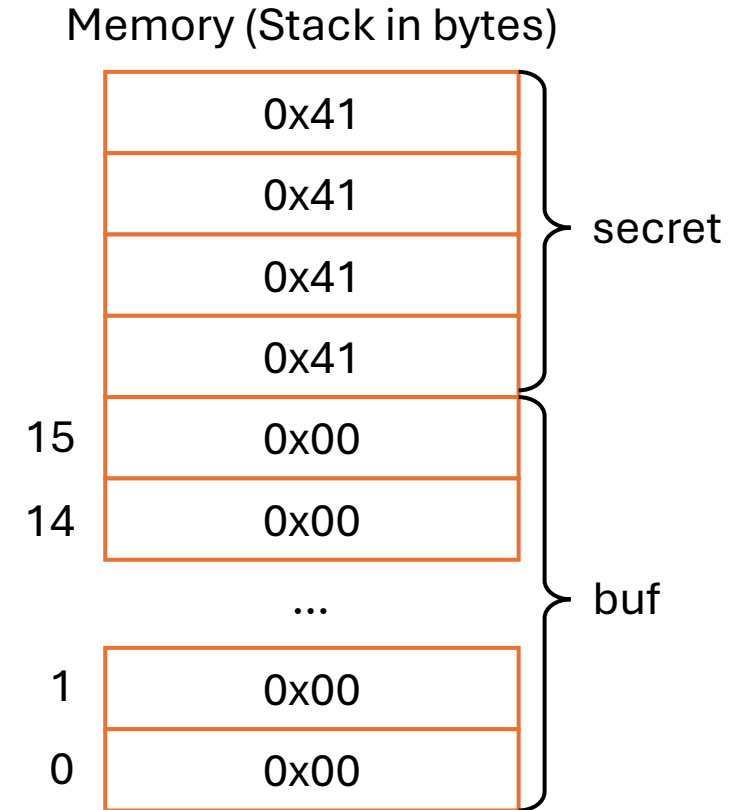
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    // If cmd == 0x42 we write to buffer
    if (cmd == 0x42) {
        // Intentionally naive: no bounds check on n relative to buf size
        buf[n] = 0x00;
    }

    // Return secret so program behavior may subtly change if corrupted
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```



```

int process_input(const uint8_t *data, size_t size) {
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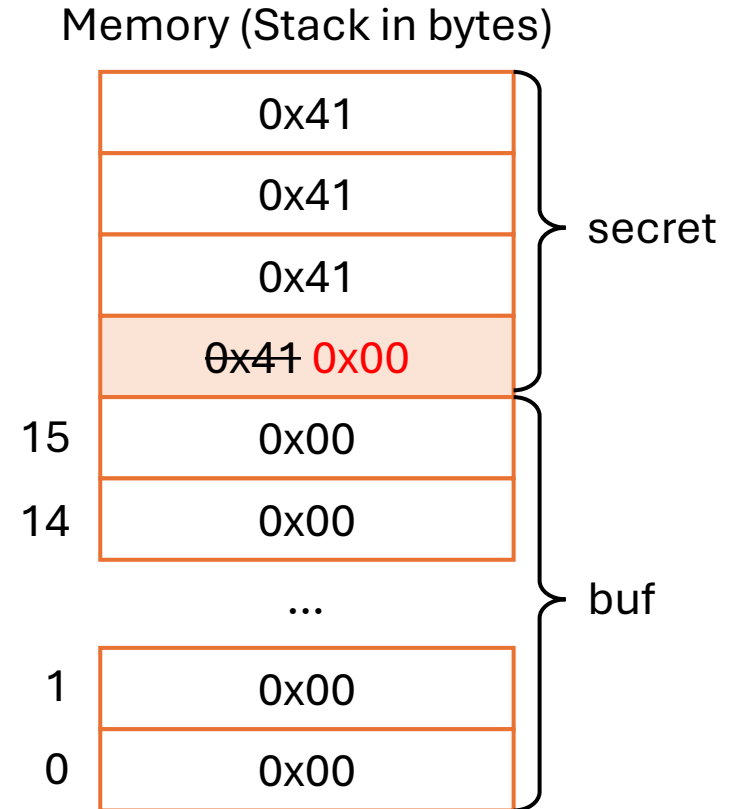
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    // If cmd == 0x42 we write to buffer
    if (cmd == 0x42) {
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        buf[n] = 0x00;
    }

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}

```

process_input({0x42, 16}, 2)



```

int process_input(const uint8_t *data, size_t size) {
    if (size < 2) return 0; // need at least 2 bytes: cmd + length
    uint8_t cmd = data[0];
    uint8_t n = data[1]; // number of bytes to copy

    char buf[16]; // fixed-size buffer
    int secret = 0x41414141; // adjacent variable

    // If cmd == 0x42 we write to buffer
    if (cmd == 0x42) {
        // Intentionally naive: no bounds check on n relative to buf size
        buf[n] = 0x00;
    }

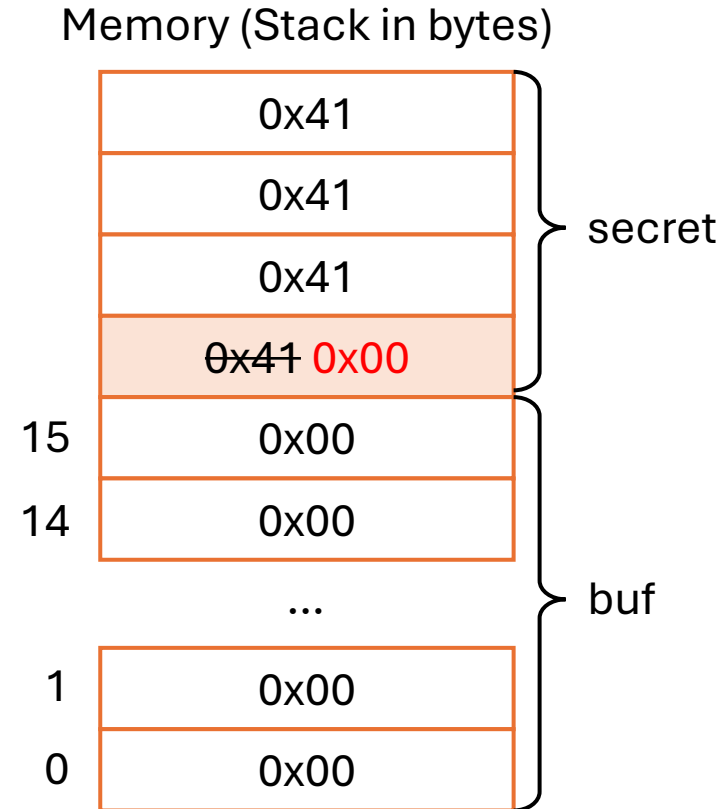
    // Return secret so program behavior may subtly change if corrupted
    return secret;
}

```

process_input({0x42, 16}, 2)

Issue:

- There is an **out-of-bounds buffer** write!
- But the program will not crash!
- How do we still detect the bug?



```
int process_input(const uint8_t *data, size_t size) {  
    if (size < 2) return 0; // need at least 2 bytes: cmd + length  
    uint8_t cmd = data[0];  
    uint8_t n = data[1]; // number of bytes to copy  
  
    char buf[16]; // fixed-size buffer
```

Memory (Stack in bytes)

0x41	}	secret
0x41		
0x41		

2024 CWE Top 25 Most Dangerous Software Weaknesses

[Top 25 Home](#)[Share via: !\[\]\(b2ab433931bef9c76490f5f7b0063233_img.jpg\)](#)[View in table format](#)[Key Insights](#)[Methodology](#)

1

Improper Neutralization of Input During Web Page Generation ('Cross-site Scripting')

CWE-79 | CVEs in KEV: 3 | Rank Last Year: 2 (up 1) ▲

2

Out-of-bounds Write

CWE-787 | CVEs in KEV: 18 | Rank Last Year: 1 (down 1) ▼

Issue:

- There is an **out-of-bounds buffer** write!
- But the program will not crash!
- How do we still detect the bug?

```

int process_input(const uint8_t *data, size_t size) {
    if (size < 2) return 0; // need at least 2 bytes: cmd + length
    uint8_t cmd = data[0];
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    // If cmd == 0x42 we write to buffer
    if (cmd == 0x42) {
        // Intentionally naive: no bounds check on n relative to buf size
        buf[n] = 0x00;
    }

    // Return secret so program behavior may subtly change if corrupted
    return secret;
}

```

process_input({0x42, 16}, 2)

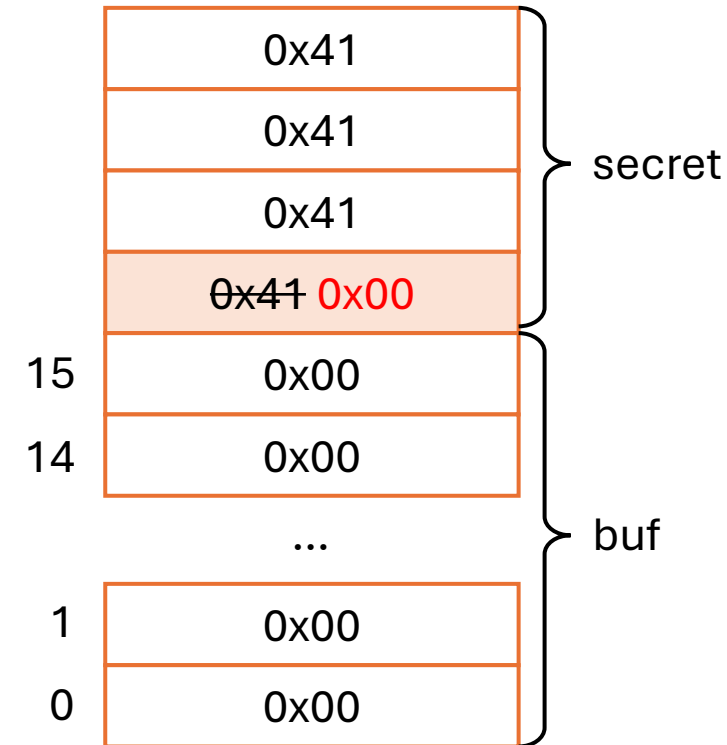
Issue:

- There is an **out-of-bounds buffer** write!
- But the program will not crash!
- How do we still detect the bug?

Solution:

- Add **Sanitizer**!

Memory (Stack in bytes)



```

int process_input(const uint8_t *data, size_t size) {
    if (size < 2) return 0; // need at least 2 bytes: cmd + length
    uint8_t cmd = data[0];
    uint8_t n = data[1]; // number of bytes to copy

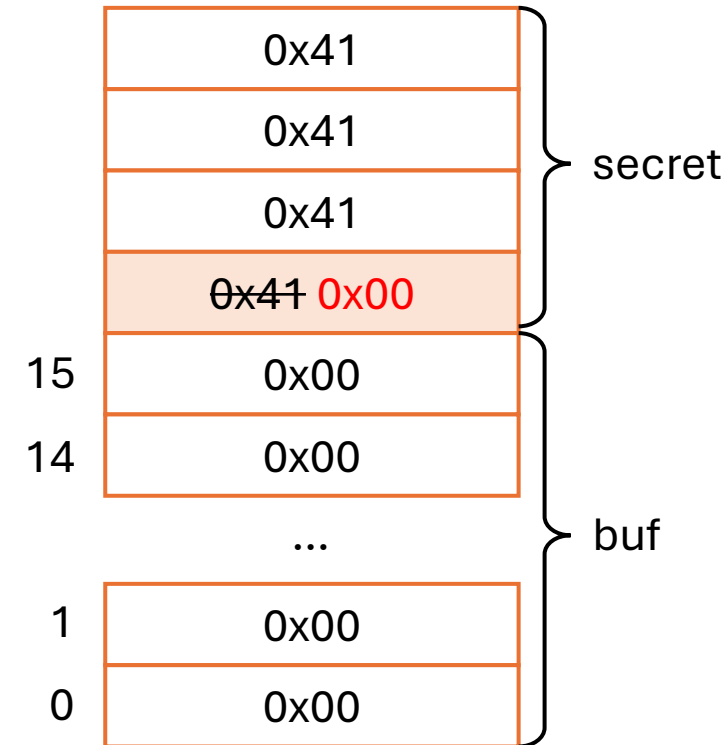
    char buf[16]; // fixed-size buffer
    int secret = 0x41414141; // adjacent variable

    // If cmd == 0x42 we write to buffer
    if (cmd == 0x42) {
        if (n >= 16) SANITIZER_ERROR("out-of-bounds write")
        buf[n] = 0x00;
    }

    // Return secret so program behavior may subtly change if corrupted
    return secret;
}

```

Memory (Stack in bytes)



process_input({0x42, 16}, 2)

Issue:

- There is an **out-of-bounds buffer** write!
- But the program will not crash!
- How do we still detect the bug?

Solution:

- Add **Sanitizer**!

Program Instrumentation

P

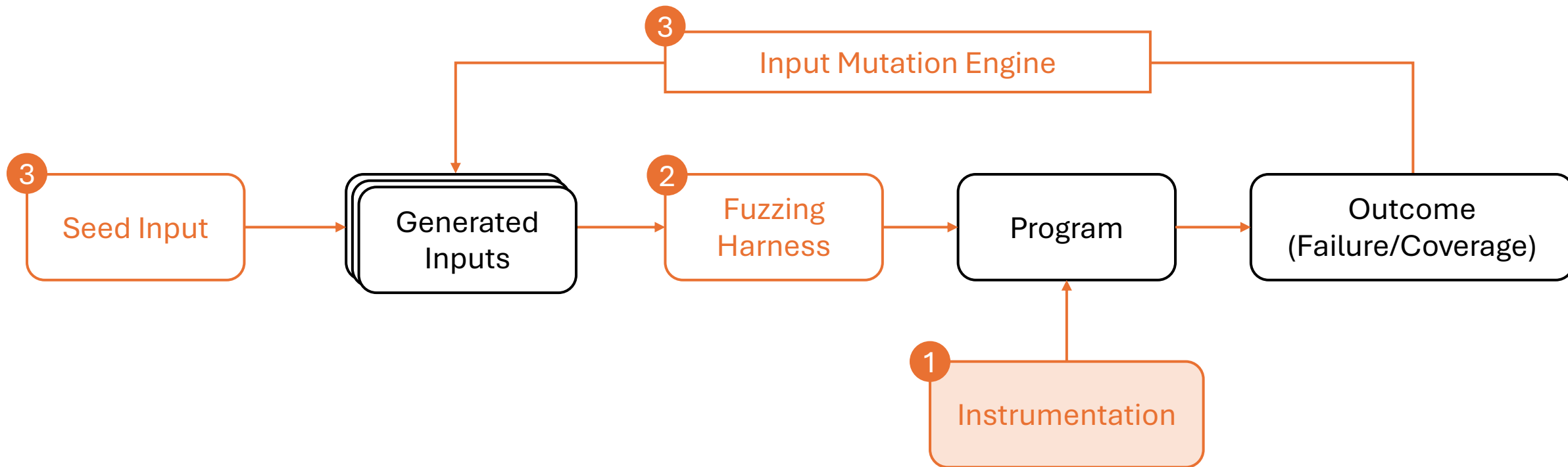
Original Program

P'

Instrumented Program

P and P' are equivalent under normal behavior
 P' can expose more failure modes than P

Fuzzing: The Loop



Fuzzing Harness

- For unit tests:
 - We come up with a single input-output pair
 - We write a test case that runs the program on input, compares the output
- For fuzzing:
 - We have automatically generated input
 - We write a test case that runs the program on input // ← HARNESS

Fuzzing Harness

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We have to do this
for a lot of times!

Fuzzing Harness

- For unit tests:
 - We come up with a single input-output pair
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- For fuzzing:
 - We have automatically generated input
 - We write a test case that runs the program on input // ← **HARNESS**

We have to do this
for a lot of times!

Can we just do this one
time or only a few times?

pnggroup / libpng

Q

Type / to search

<> Code

Issues 144

Pull requests 20

Discussions

Actions

Projects

Wiki

Security

Insights

libpng

Public

Watch 53

Fork 721

Star 1.5k

libpng16

11 Branches

1625 Tags

Go to file

t

Add file

<> Code

This branch is 11 commits ahead of, 99 commits behind libpng18 .

stoeckmann and ctruta

api! Remove the experimental (and incomplete)...

bd41aa6 · 3 weeks ago

4,459 Commits

.github/workflows	ci: Add GitHub Actions for verifying libpng on Linux, mac...	last month
arm	chore: Clean up the error directives	6 months ago
ci	ci: Run autogen.sh without --maintainer in ci_verify_con...	last month
contrib	refactor: Delete conditional compilation for libpng 1.6.0 or...	last month
intel	[libpng16] chore: Clean up the leading blank lines from all...	last year

About

LIBPNG: Portable Network Graphics support, official libpng repository

libpng.sf.net

Readme

View license

Activity

Custom properties

1.5k stars

53 watching

721 forks

Report repository

pnggroup / libpng

Type / to search

<> Code

Issues 144

Pull requests 20

Discussions

Actions

Projects

Wiki

Security

Insights

libpng

Public

Watch 53

Fork 721

Star 1.5k

libpng16

11 Branches

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stoeckmann and ctruta

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Issues 144

Pull requests 20

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Wiki

Security

Insights

libpng16

libpng / contrib / oss-fuzz /

Go to file

jbowler and ctruta

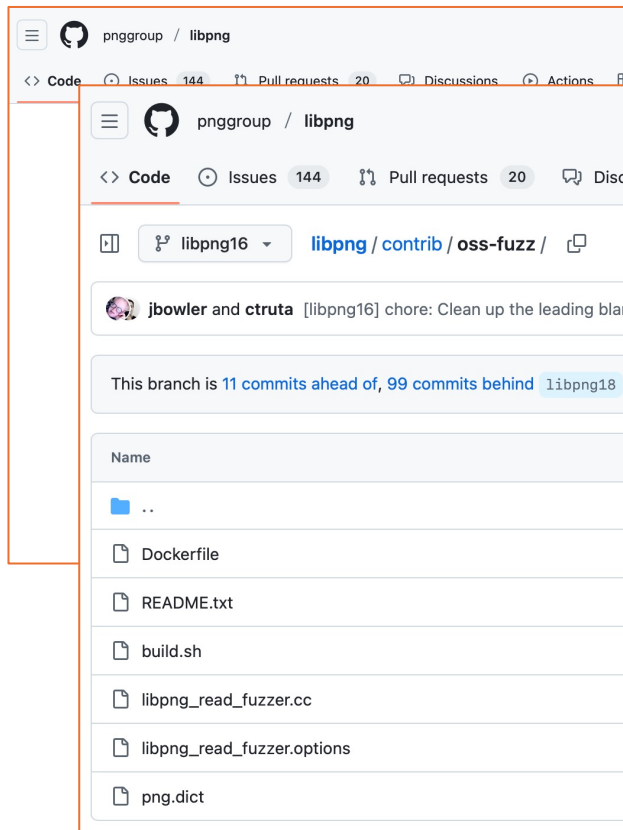
[libpng16] chore: Clean up the leading blank lines from all source files

✓

This branch is 11 commits ahead of, 99 commits behind libpng18 .

Name	Last commit message
..	
Dockerfile	Revert "oss-fuzz: Update the README file, the Docker file and the bui...
README.txt	Revert "oss-fuzz: Update the README file, the Docker file and the bui...
build.sh	Revert "oss-fuzz: Update the README file, the Docker file and the bui...
libpng_read_fuzzer.cc	[libpng16] chore: Clean up the leading blank lines from all source files
libpng_read_fuzzer.options	Revert "oss-fuzz: Transfer to an external repo and remove from this r...
png.dict	Revert "oss-fuzz: Transfer to an external repo and remove from this r...

<https://github.com/pnggroup/libpng>

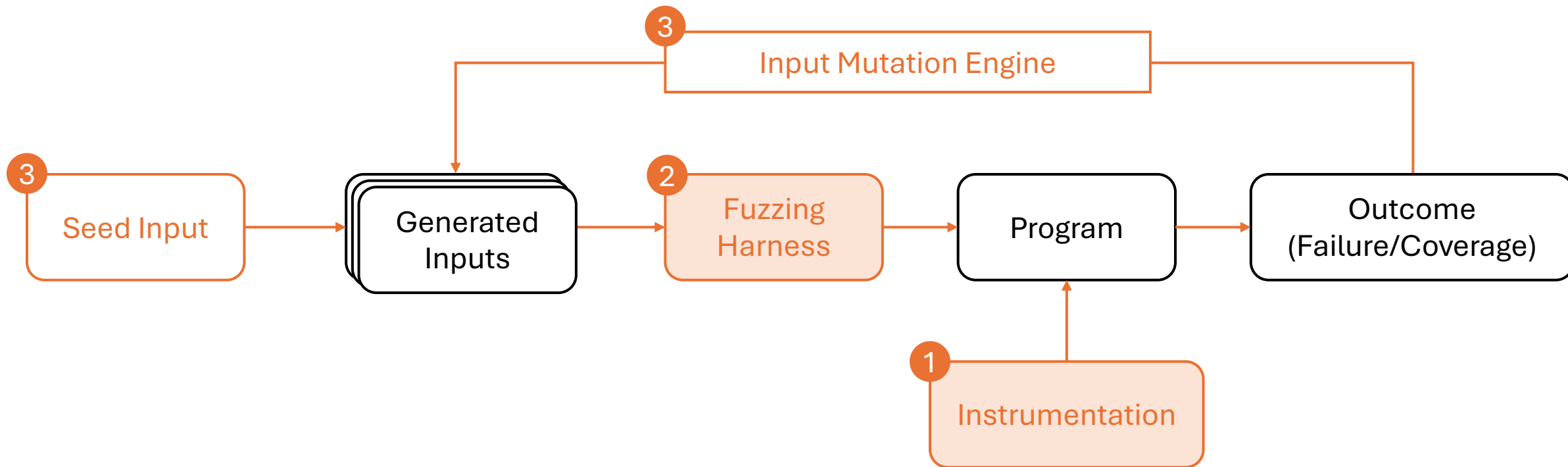


```
97 // Entry point for LibFuzzer.
98 // Roughly follows the libpng book example:
99 // http://www.libpng.org/pub/png/book/chapter13.html
100 extern "C" int LLVMFuzzerTestOneInput(const uint8_t* data, size_t size) {
101     if (size < kPngHeaderSize) {
102         return 0;
103     }
104
105     std::vector<unsigned char> v(data, data + size);
106     if (png_sig_cmp(v.data(), 0, kPngHeaderSize)) {
107         // not a PNG.
108         return 0;
109     }
110
111     PngObjectHandler png_handler;
112     png_handler.png_ptr = nullptr;
113     png_handler.row_ptr = nullptr;
114     png_handler.info_ptr = nullptr;
115     png_handler.end_info_ptr = nullptr;
116
117     png_handler.png_ptr = png_create_read_struct(
118         (PNG_LIBPNG_VER_STRING, nullptr, nullptr, nullptr);
119     if (!png_handler.png_ptr) {
120         return 0;
121     }
122
123     png_handler.info_ptr = png_create_info_struct(png_handler.png_ptr);
124     if (!png_handler.info_ptr) {
125         PNG_CLEANUP
126         return 0;
127     }
128
129     png_handler.end_info_ptr = png_create_info_struct(png_handler.png_ptr);
130     if (!png_handler.end_info_ptr) {
131         PNG_CLEANUP
132         return 0;
133     }
```

Fuzzing Harness: Key Message

- A single wide-capturing test case that takes a single buffer as input
 - **Reject bad inputs** that we do not care about in the beginning
 - **Simulate complete usage of a library** or a package
 - **Trigger sanitization errors** or capture failures and exceptions
- In practice, a library may be accompanied multiple harnesses
 - But not to the level of the amount of unit test cases

Fuzzing: The Loop



Seed Input and Mutation Engine

- Seed Input
 - Typically some valid inputs to a program
 - E.g., an HTML for a browser, a PNG for libpng, a JSON for a JSON parser
- Mutation Engine
 - With a single input, we may get **feedback** from the execution:
 - E.g., coverage, error, command line outputs, etc.
 - We may use the coverage to guide the mutation engine to **change** the seed input to something else
 - E.g., JSON “[1, 2, 3]” → “[1, 2,]”
 - **Hopefully**, the mutation leads us to **a better coverage**

Infinite Monkey Theorem

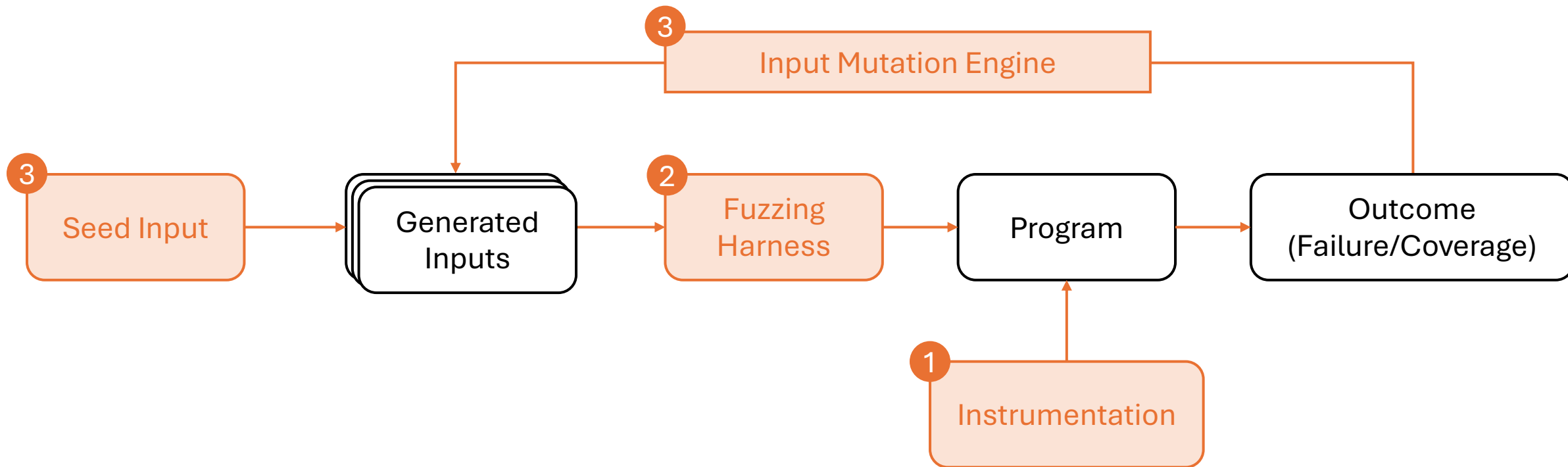
“a monkey hitting keys independently and at random on a typewriter keyboard for an infinite amount of time will almost surely type any given text, including the complete works of William Shakespeare.”



Seed Input and Mutation Engine

- Seed Input
 - Typically some valid inputs to a program
 - E.g., an HTML for a browser, a PNG for libpng, a JSON for a JSON parser
- Mutation Engine
 - With a single input, we may get **feedback** from the execution:
 - E.g., coverage, error, command line outputs, etc.
 - We may use the coverage to guide the mutation engine to **change** the seed input to something else
 - E.g., JSON “[1, 2, 3]” → “[1, 2,]”
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Fuzzing: The Loop



Fuzzing in the Wild: AFL

google/**AFL**

american fuzzy lop - a security-oriented fuzzer



“American Fuzzing Loop”

24

Contributors

54

Issues

4k

Stars

663

Forks



AFL++: Combining Incremental Steps of Fuzzing Research

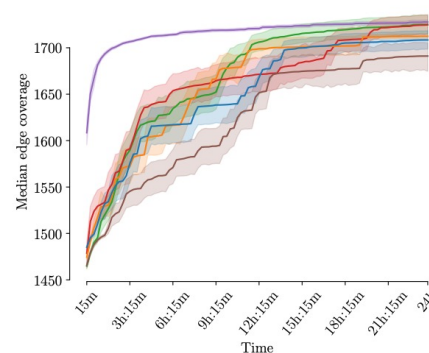
Andrea Fioraldi[†], Dominik Maier[‡], Heiko Eiβfeldt, Marc Heuse[§]
{andrea, dominik, heiko, marc}@aflplus.plus

[†]*Sapienza University of Rome*, [‡]*TU Berlin*, [§]*The Hacker's Choice*

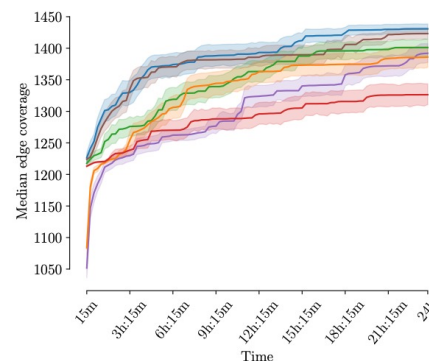
AFL++: Combining Inc

Andrea Fioraldi[†], Dominik
{andrea, dominik}

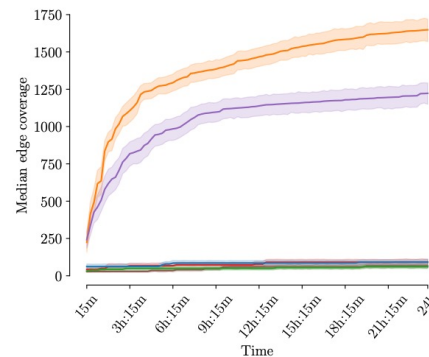
[†]Sapienza University of Rome



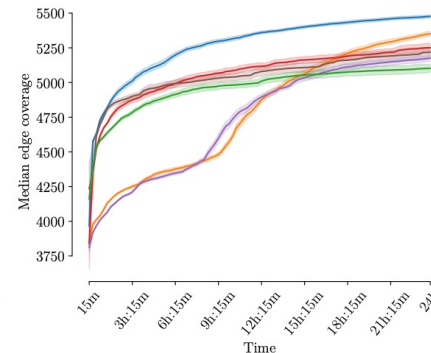
(a) Coverage growth in *openthread*



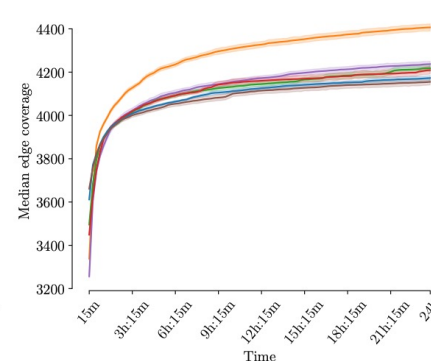
(d) Coverage growth in *libjpeg-turbo*



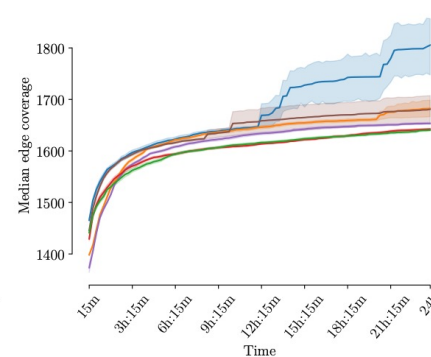
(g) Coverage growth in *libpcap*



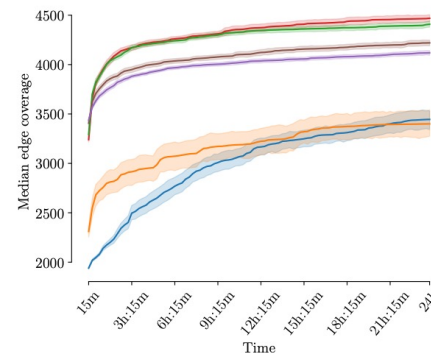
(b) Coverage growth for the *bloaty fuzz target*



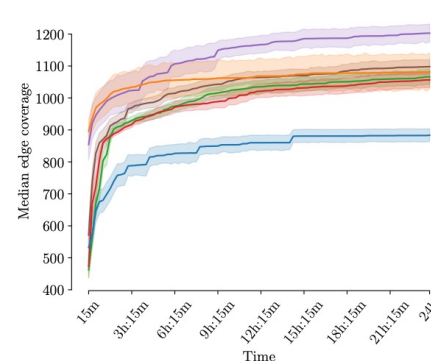
(e) Coverage growth for *harfbuzz*



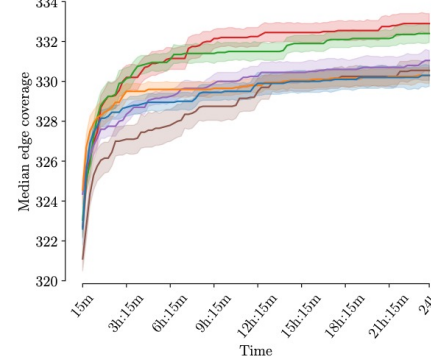
(h) Coverage growth in *mbedtls*



(c) Coverage growth in *libxml2*



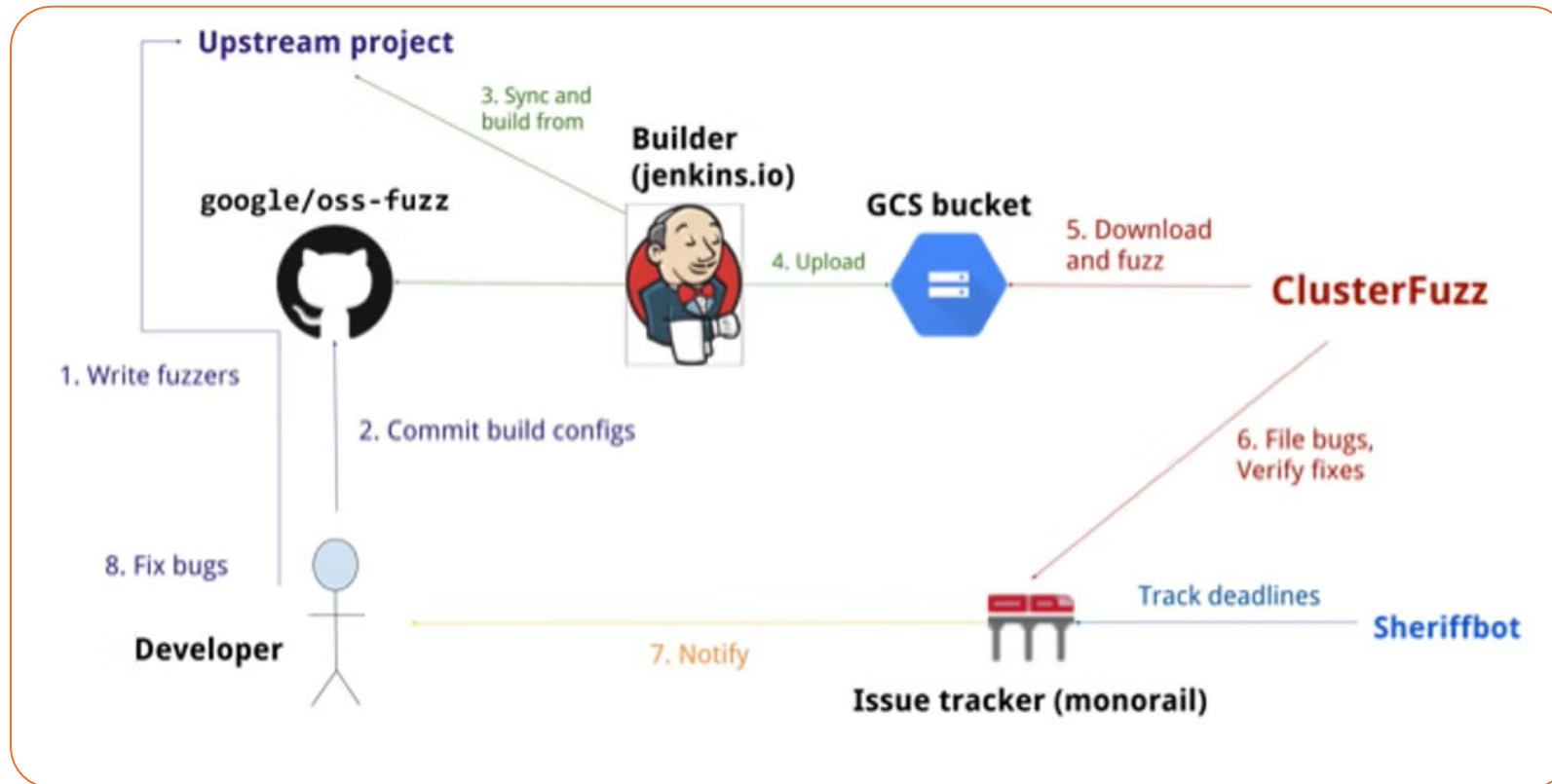
(f) Coverage growth in *lcms*



(i) Coverage growth in *zlib*

[Default] RedQueen Ngram4, Rare Ngram4 MOpt, RedQueen MOpt

Fuzzing in the Wild: OSS-Fuzz



Fuzzing in the Wild: OSS-Fuzz

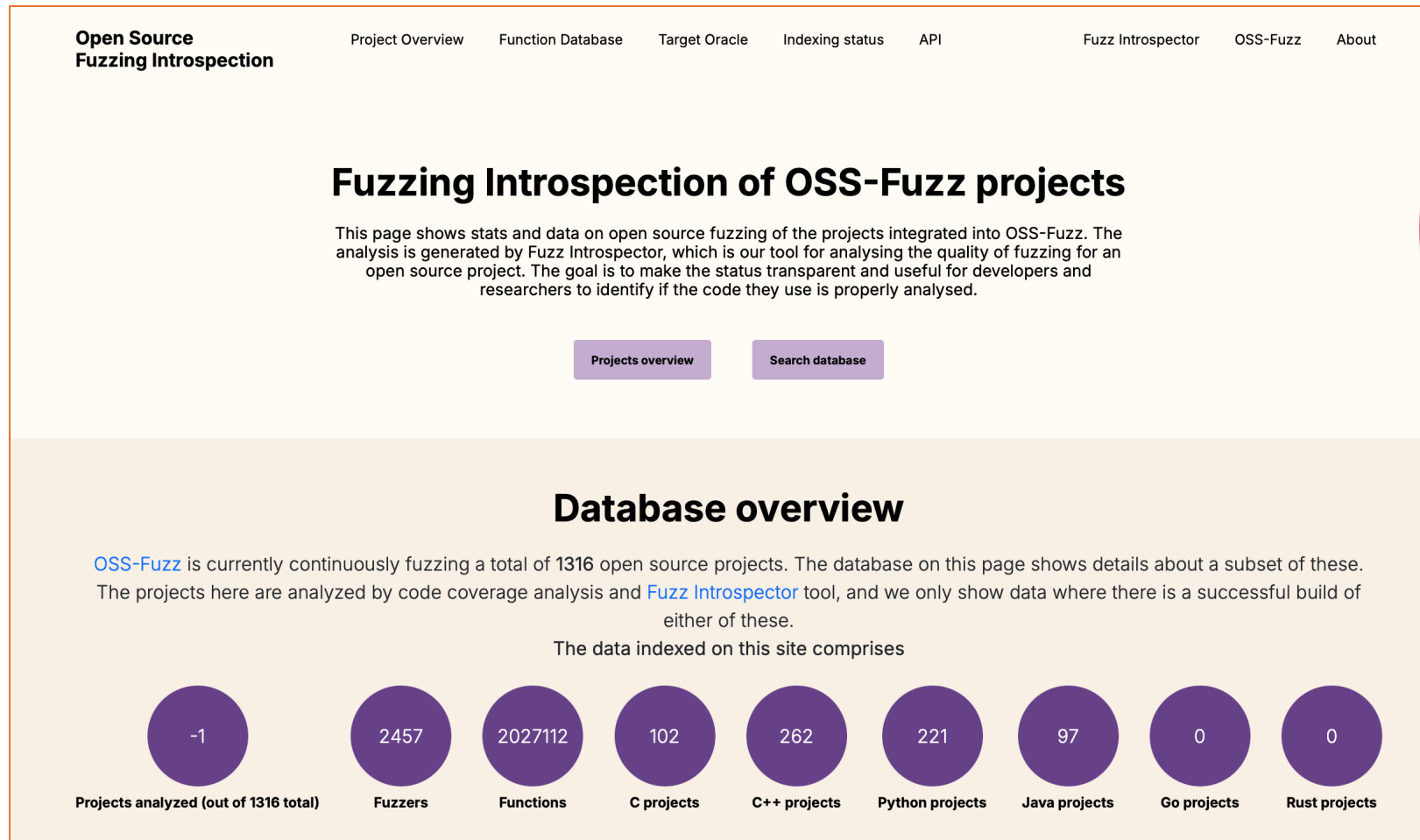
Coverage Report

View results by: [Directories](#) | [Files](#)

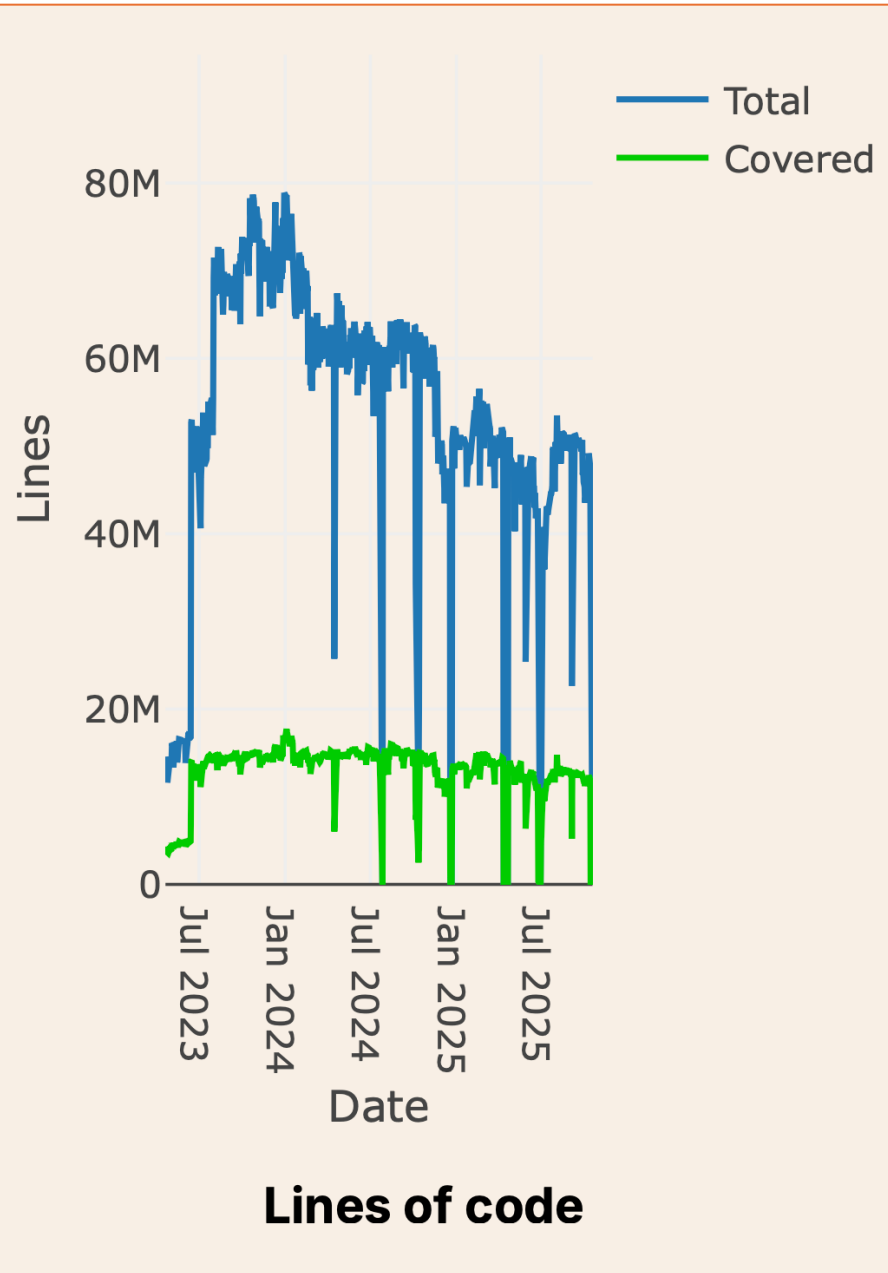
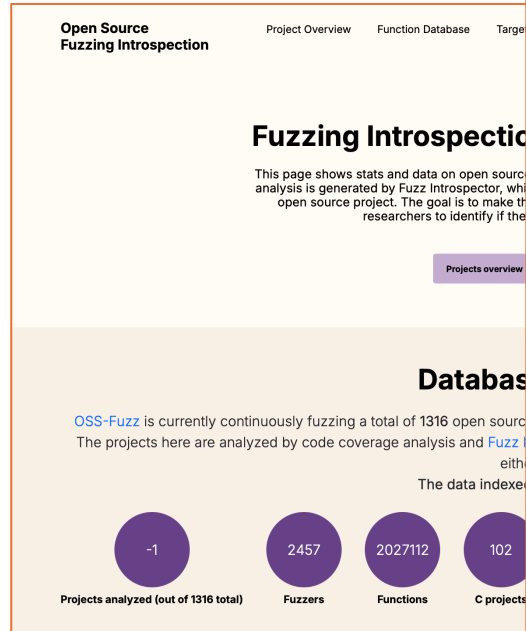
PATH	LINE COVERAGE	FUNCTION COVERAGE	REGION COVERAGE
autofit/	89.65% (6801/7586)	88.64% (78/88)	86.09% (3280/3810)
base/	73.47% (7650/10413)	77.81% (249/320)	62.89% (5010/7966)
bdf/	94.60% (2503/2646)	97.30% (36/37)	92.54% (2133/2305)
cff/	91.68% (5048/5506)	92.08% (93/101)	89.75% (2880/3209)
cid/	96.03% (1717/1788)	93.94% (31/33)	94.75% (1100/1161)
gzip/	95.54% (1435/1502)	94.12% (32/34)	88.73% (1299/1464)
lzw/	79.80% (482/604)	83.33% (15/18)	76.90% (263/342)
pcf/	94.46% (1722/1823)	83.87% (26/31)	93.17% (1445/1551)
pfr/	91.69% (2603/2839)	91.49% (43/47)	92.17% (2049/2223)
psaux/	91.19% (11504/12615)	96.12% (198/206)	88.69% (5990/6754)
pshinter/	95.20% (2957/3106)	92.41% (73/79)	91.25% (1356/1486)
psnames/	99.36% (466/469)	100.00% (11/11)	98.70% (227/230)
raster/	96.07% (2002/2084)	90.48% (38/42)	91.34% (1539/1685)
sfnt/	89.03% (8089/9086)	96.00% (144/150)	87.35% (6187/7083)
smooth/	90.62% (899/992)	82.14% (23/28)	85.52% (685/801)
truetype/	95.29% (12299/12907)	99.63% (269/270)	89.28% (7409/8299)
type1/	93.10% (4154/4462)	93.94% (62/66)	90.94% (2811/3091)
type42/	95.79% (1662/1735)	90.62% (29/32)	94.50% (1099/1163)
winfonts/	96.16% (826/859)	100.00% (13/13)	94.33% (632/670)
TOTALS	90.12% (74819/83022)	91.10% (1463/1606)	85.71% (47394/55293)

```
59      /* multiply a given value by the CORDIC shrink factor */
60      static FT_Fixed
61      ft_trig_downscale( FT_Fixed  val )
62      {
63          FT_Int  s = 1;
64
65          if ( val < 0 )
66          {
67              val = -val;
68              s = -1;
69          }
70
71          /* 0x40000000 comes from regression analysis between true */
72          /* and CORDIC hypotenuse, so it minimizes the error      */
73          val = (FT_Fixed){
74              ( (FT_UInt64)val * FT_TRIG_SCALE + 0x40000000UL ) >> 32 );
75
76          return s < 0 ? -val : val;
77      }
```

Fuzzing in the Wild: Fuzzing Introspection

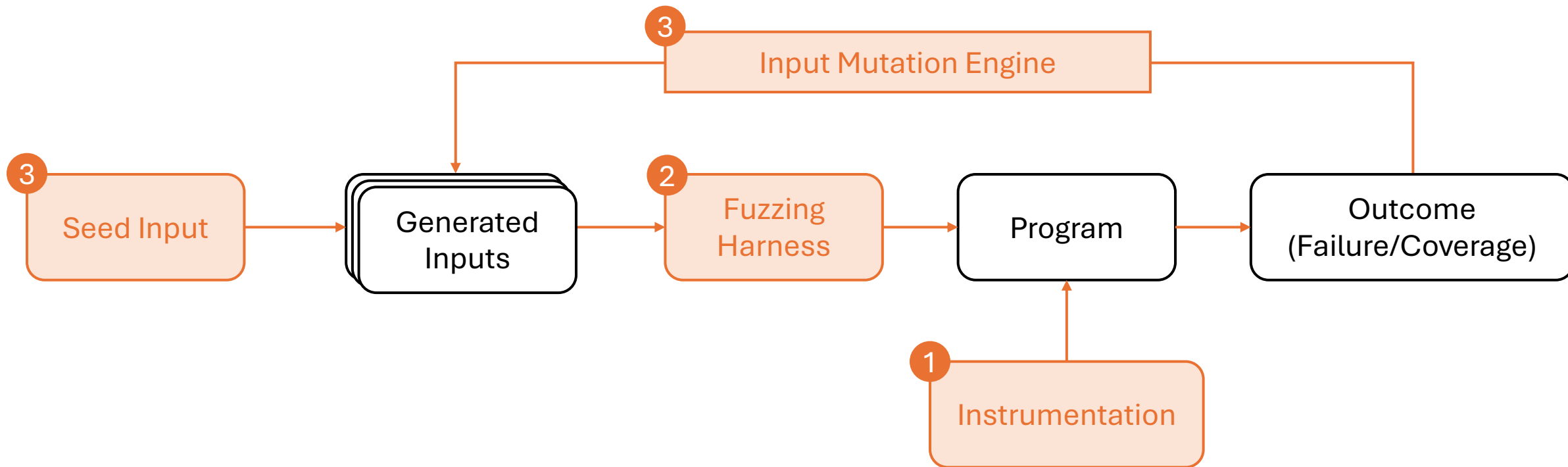


Fuzzing in the



spection

How Can LLM Help?



How Can LLM Help?

- LLM for **instrumentation**:
 - Capture more vulnerability patterns than traditional sanitizers
 - E.g., Path Traversal, Reading from external logs, etc.
- LLM for **fuzzing harness generation**:
 - Capture more library usage pattern
 - E.g., For libpng, simulate browser usage, PDF reader usage, etc.
- LLM for **seed input generation & mutation**:
 - Similar to unit test generation, but can accept more types of feedback
 - E.g., Looking at uncovered lines, mutate input towards those lines

How Effective Are They? Exploring Large Language Model Based Fuzz Driver Generation

Cen Zhang

Nanyang Technological University
Singapore

Yaowen Zheng*

Nanyang Technological University
Singapore

Mingqiang Bai

IIE, CAS; Sch of Cyber Security, UCAS
Beijing, China

Yeting Li

IIE, CAS; Sch of Cyber Security, UCAS
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Wei Ma

Nanyang Technological University
Singapore

Xiaofei Xie

Singapore Management University
Singapore

Yuekang Li

The University of New South Wales
Sydney, Australia

Limin Sun

IIE, CAS; Sch of Cyber Security, UCAS
Beijing, China

Yang Liu

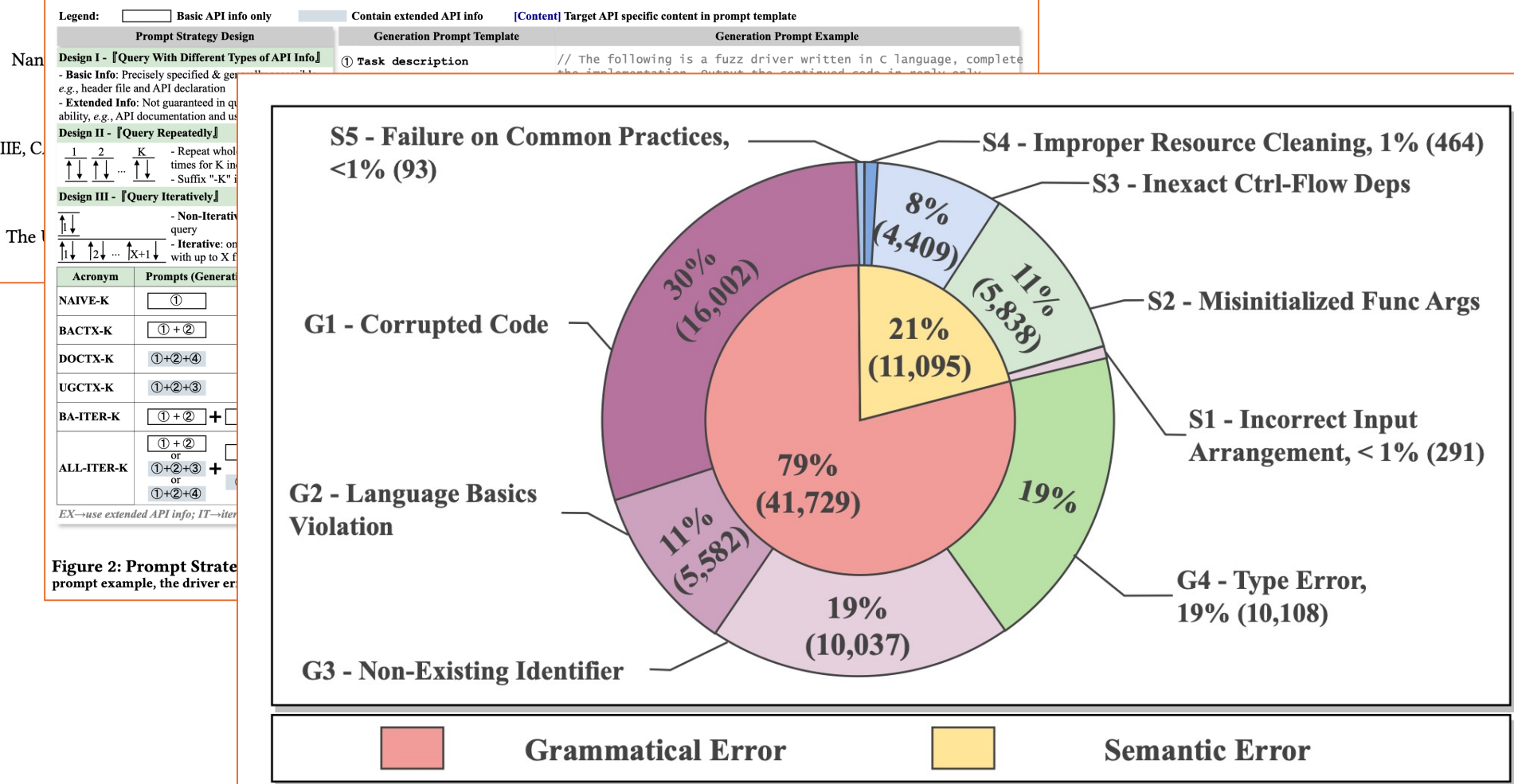
Nanyang Technological University
Singapore

How Effective Are They? Exploring Large Language Model Based

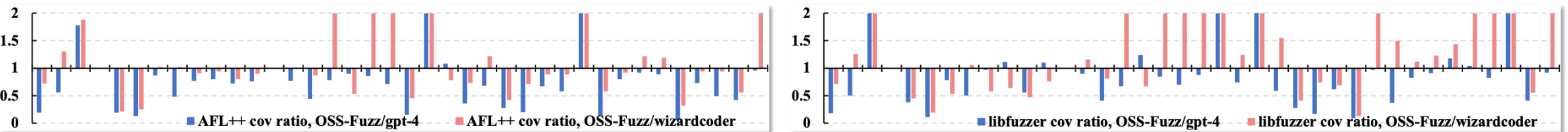
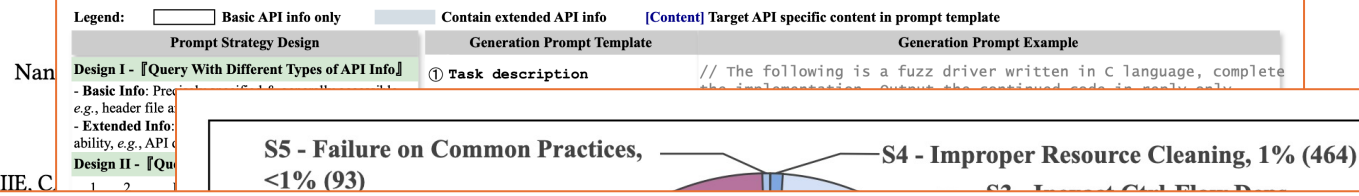
Legend: Basic API info only Contain extended API info [Content] Target API specific content in prompt template			
Prompt Strategy Design		Generation Prompt Template	Generation Prompt Example
Design I - 『Query With Different Types of API Info』 - Basic Info: Precisely specified & generally accessible, e.g., header file and API declaration - Extended Info: Not guaranteed in quality and availability, e.g., API documentation and usage snippets Design II - 『Query Repeatedly』 $\begin{matrix} 1 & 2 & & K \\ \updownarrow & \updownarrow & & \updownarrow \end{matrix}$ - Repeat whole query process K times for K independent results - Suffix "-K" in name Design III - 『Query Iteratively』 $\begin{matrix} \updownarrow \\ 1 \end{matrix}$ $\begin{matrix} \updownarrow & \updownarrow & & \updownarrow \\ 1 & 2 & & X+1 \end{matrix}$ - Non-Iterative: one generation query - Iterative: one generation query with up to X fix queries		① Task description ② [Header file inclusion] ③ [Example code snippets which shows API usage] ④ [API documentation] ② [API declaration]	<pre>// The following is a fuzz driver written in C language, complete the implementation. Output the continued code in reply only. #include "bpf/libbpf.h" // @ examples of API usage from bpf-loader.c // void test_bpf(const char *bpf_file) { // ... // obj = bpf_open_mem(_buffer, _size, NULL); // ... } /* @brief it creates a bpf_object by reading the BPF objects ... * @param buf pointer to the buffer containing BPF ... */ extern bpf* bpf_open_mem(char *buf, int sz, struct opts *opts); // the following function fuzzes bpf_open_mem int LLVMFuzzerTestOneInput(const uint8_t *Data, size_t Size) {</pre>
Acronym	Prompts (Generation + Fix)	EX	IT
NAIVE-K	①	X	X
BACTX-K	① + ②	X	X
DOCTX-K	①+②+④	✓	X
UGCTX-K	①+②+③	✓	X
BA-ITER-K	① + ② + a	X	✓
ALL-ITER-K	$\begin{matrix} \updownarrow & \updownarrow \\ ① & ② \end{matrix}$ or $\begin{matrix} \updownarrow & \updownarrow & \updownarrow \\ ① & ② & ③ \end{matrix}$ or $\begin{matrix} \updownarrow & \updownarrow & \updownarrow \\ ① & ② & ④ \end{matrix}$ + a or a + b	✓	✓
EX→use extended API info; IT→iterative query & fix			
		Fix Prompt Template	Fix Prompt Example
		... a [Code of error fuzz driver] ... [One sentence error summary]	 obj = bpf_open_mem(Data, Size, NULL); ... The above C code can be built successfully but will crash immediately during execution(ASAN-assertion failure)
		[Error line code] b [Error details] [Other supplemental info]	Error line: `obj = bpf_open_mem(Data, Size, NULL);` Crash stack and nearby code: #3 0x5f7744 in bpf_open_mem /src/bpf/libbpf.c:256:28 256 assert(buf != NULL && sz != 0);
		a Task description	Based on the above information, fix the code.

Figure 2: Prompt Strategies Overview. K is 1 or 40 in our evaluation and X is 5. The examples are simplified for demonstration purpose. In the fix prompt example, the driver error is caused by missing check of Size > 0 before calling the API, and the nearby code of #3 stack frame hints the error.

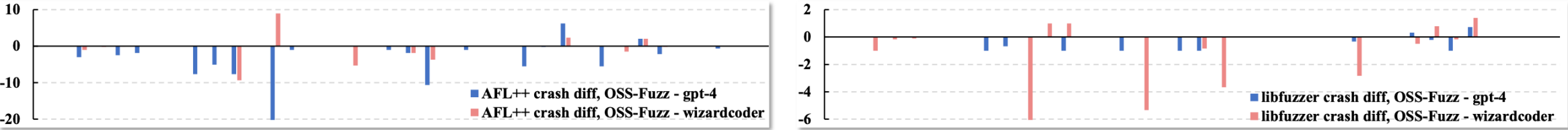
How Effective Are They? Exploring Large Language Model Based Fuzz Driver Generation



How Effective Are They? Exploring Large Language Model Based Fuzz Driver Generation



(a) Comparison in Average Coverage Ratio. Ratio = OSS-Fuzz/LLM, ratio < 1 → OSS-Fuzz's driver has lower coverage.



(b) Comparison in the Difference of Average Unique Crashes. Diff = OSS-Fuzz - LLM, diff < 0 → OSS-Fuzz's driver find less unique crashes.

Large Language Models Are Zero-Shot Fuzzers: Fuzzing Deep-Learning Libraries via Large Language Models

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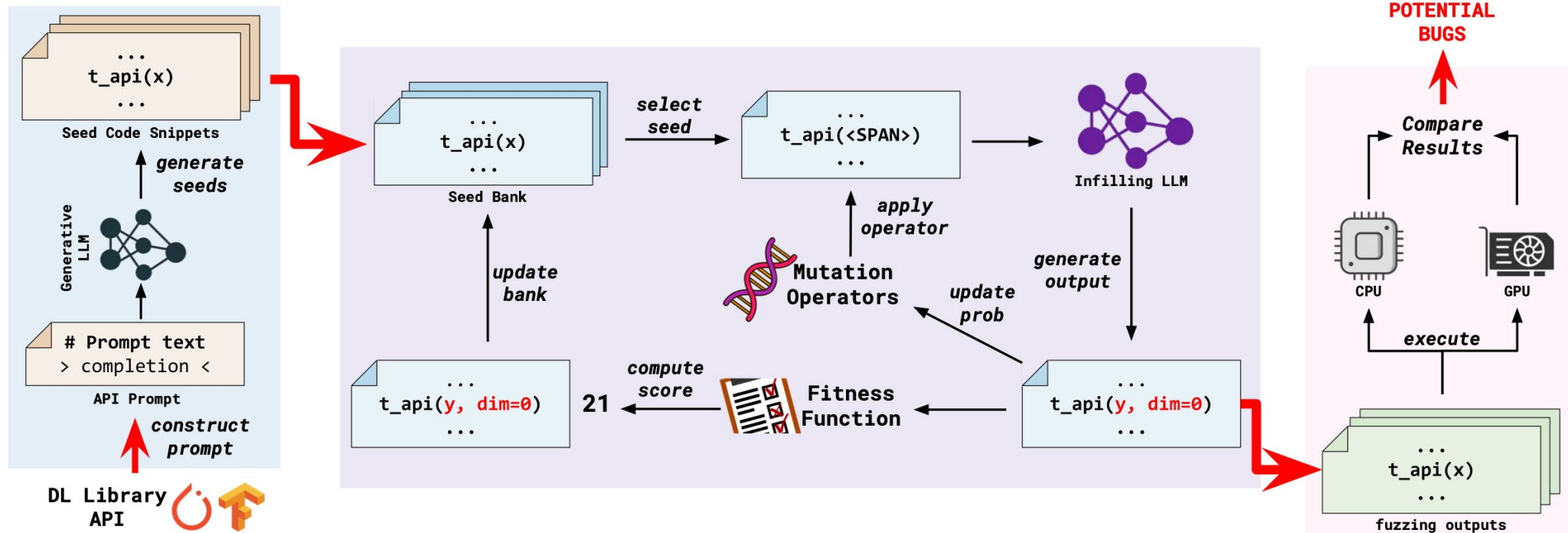
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Large Language Models Are Zero-Shot Fuzzers:

Fu

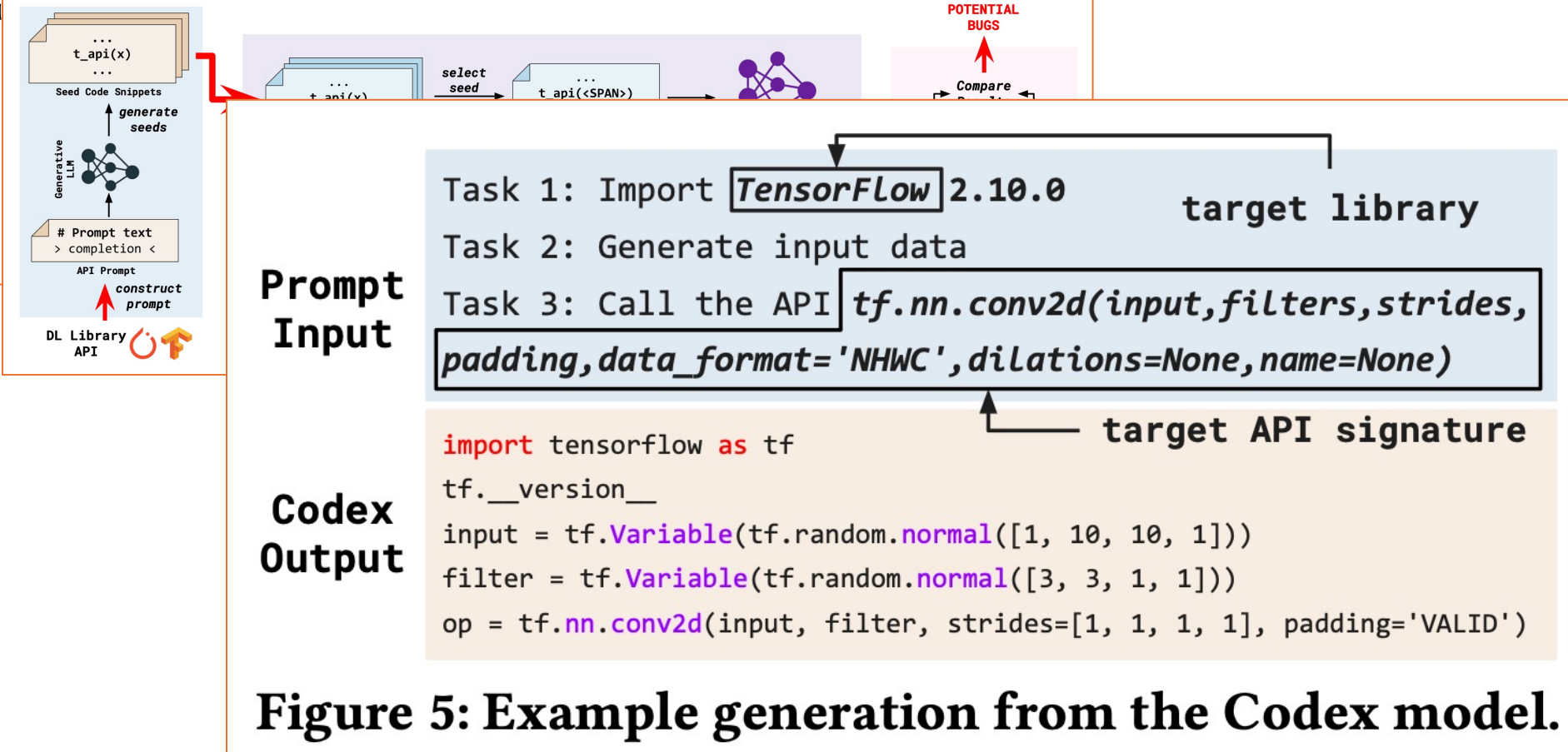
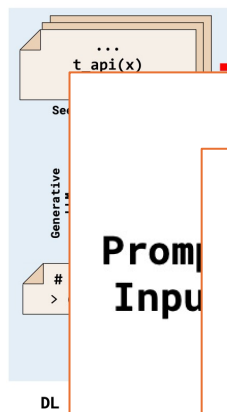


Figure 5: Example generation from the Codex model.

Large Language Models Are Zero-Shot Fuzzers:

Fu



POTENTIAL
BUGS

Prompt
Input

Code
Output

Figure

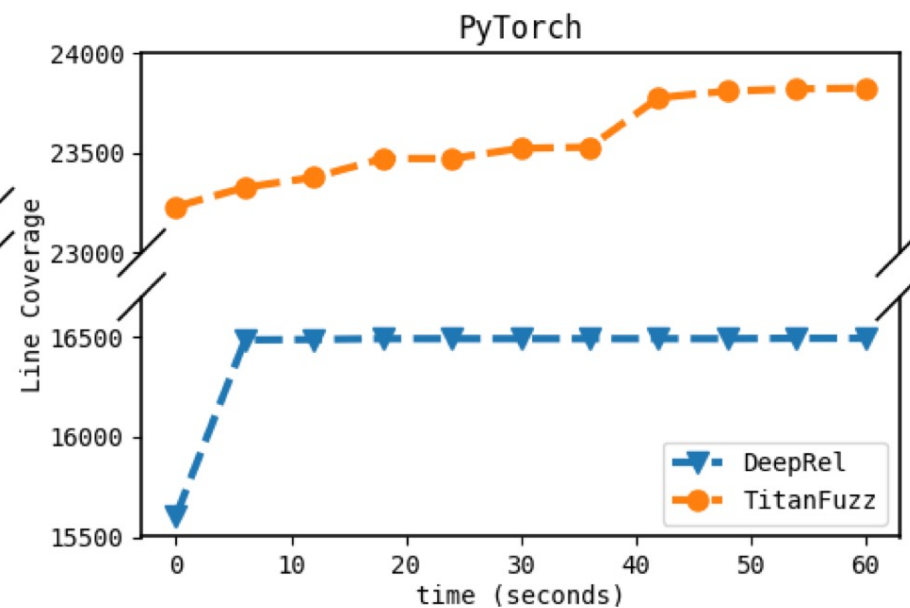
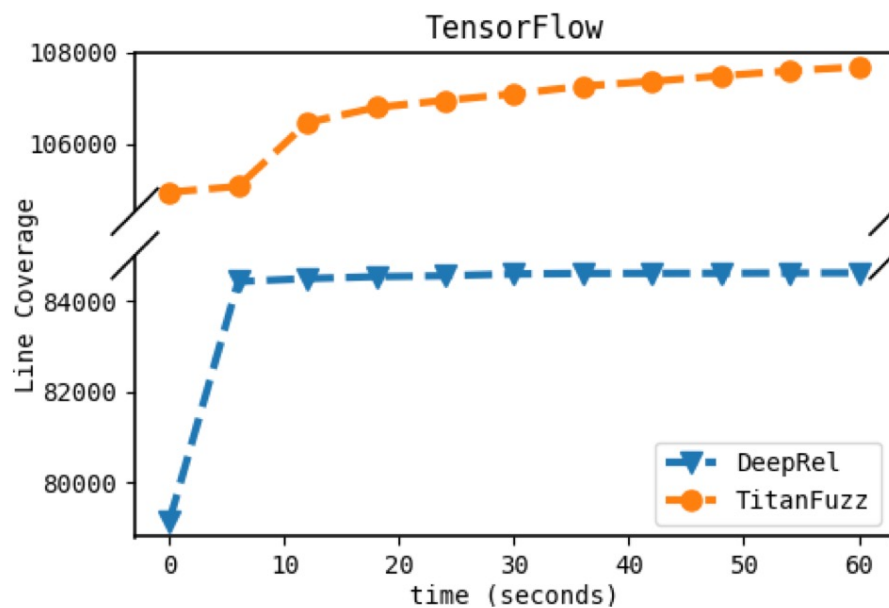


Figure 7: Coverage trend against DeepREL

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...

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About

LLM powered fuzzing via OSS-Fuzz.

security

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fuzzing

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Readme

<https://github.com/google/oss-fuzz-gen>

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Code		Issues 90	Pull requests 65	Discussions	Actions	Security
Benchmark	Status	Build rate	Crash rate	Coverage	Line coverage diff	
output-lodepng-lodepng-encode	Done	50.00	12.50	20.65	23.67	
output-lodepng-lodepng_encode32_file	Done	87.50	37.50	37.48	23.65	
output-lodepng-lodepng_encode_file	Done	62.50	62.50	38.63	23.63	
output-lodepng-lodepng_encode24_file	Done	25.00	25.00	0.00	22.27	
output-libarchive-archive_entry_acl_text_w	Done	75.00	0.00	23.66	22.13	
output-libarchive-archive_entry_acl_text	Done	37.50	0.00	23.16	21.54	
outout-fribidi-fribidi_log2vis	Done	87.50	37.50	53.36	20.43	

Overall, this framework manages to successfully leverage LLMs to generate valid fuzz targets (which generate non-zero coverage increase) for 160 C/C++ projects. The maximum line coverage increase is 29% from the existing human-written targets.

Note that these reports are not public as they may contain undisclosed vulnerabilities.

output-memoparser-memoparser_encode_resource	Done	50.00	12.50	17.57	11.82
output-hiredis-rediscommandargy	Done	87.50	75.00	5.79	11.68